

Cartesian Components of Vectors





Introduction

It is useful to be able to describe vectors with reference to specific coordinate systems, such as the Cartesian coordinate system. So, in this Section, we show how this is possible by defining unit vectors in the directions of the x and y axes. Any other vector in the xy plane can then be represented as a combination of these basis vectors. The idea is then extended to three dimensional vectors. This is useful because most engineering problems involve 3D situations.

	 be able to distinguish between a vector and a scalar
Prerequisites Before starting this Section you should	• be able torepresent a vector as a directed line segment
	• understand the Cartesian coordinate system
	• explain the meaning of the unit vectors
	\underline{i} , \underline{j} and \underline{k}
	 express two dimensional and three
Learning Outcomes	dimensional vectors in Cartesian form
On completion you should be able to	 find the modulus of a vector expressed in Cartesian form
\backslash	 find a 'position vector'

1. Two-dimensional coordinate frames

Figure 21 shows a two-dimensional coordinate frame. Any point P in the xy plane can be defined in terms of its x and y coordinates.



A unit vector pointing in the positive direction of the x-axis is denoted by \underline{i} . (Note that it is common practice to write this particular unit vector without the hat $\hat{}$.) It follows that any vector in the direction of the x-axis will be a multiple of \underline{i} . Figure 22 shows vectors \underline{i} , $2\underline{i}$, $5\underline{i}$ and $-3\underline{i}$. In general a vector of length ℓ in the direction of the x-axis can be written $\ell \underline{i}$.



Figure 22: All these vectors are multiples of \underline{i}

Similarly, a unit vector pointing in the positive *y*-axis is denoted by \underline{j} . So any vector in the direction of the *y*-axis will be a multiple of \underline{j} . Figure 23 shows \underline{j} , $4\underline{j}$ and $-2\underline{j}$. In general a vector of length ℓ in the direction of the *y*-axis can be written ℓj .



Figure 23: All these vectors are multiples of j





 \underline{i} represents a unit vector in the direction of the positive x-axis \underline{j} represents a unit vector in the direction of the positive y-axis



Example 3

Draw the vectors $5\underline{i}$ and $4\underline{j}$. Use your diagram and the triangle law of addition to add these two vectors together. First draw the vectors $5\underline{i}$ and $4\underline{j}$. Then, by translating the vectors so that they lie head to tail, find the vector sum $5\underline{i} + 4\underline{j}$.



We now generalise the situation in Example 3. Consider Figure 25. It shows a vector $\underline{r} = \overrightarrow{AB}$. We can regard \underline{r} as being the resultant of the two vectors $\overrightarrow{AC} = a\underline{i}$, and $\overrightarrow{CB} = bj$. From the triangle law of vector addition

$$\overrightarrow{AB} = \overrightarrow{AC} + \overrightarrow{CB} \\ = a\underline{i} + b\underline{j}$$

We conclude that any vector in the xy plane can be expressed in the form $\underline{r} = a\underline{i} + b\underline{j}$. The numbers a and b are called the **components** of \underline{r} in the x and y directions. Sometimes, for emphasis, we will use a_x and a_y instead of a and b to denote the components in the x- and y-directions respectively. In that case we would write $\underline{r} = a_x\underline{i} + a_yj$.



Figure 25: $\underline{AB} = \underline{AC} + \underline{CB}$ by the triangle law

Column vector notation

An alternative, useful, and often briefer notation is to write the vector $\underline{r} = a\underline{i} + b\underline{j}$ in **column vector** notation as

$$\underline{r} = \begin{pmatrix} a \\ b \end{pmatrix}$$



- (a) Draw an xy plane and show the vectors $\underline{p} = 2\underline{i} + 3\underline{j}$, and $\underline{q} = 5\underline{i} + \underline{j}$.
- (b) Express p and q using column vector notation.
- (c) By translating one of the vectors apply the triangle law to show the sum p+q.
- (d) Express the resultant p + q in terms of \underline{i} and j.

(a) Draw the xy plane and the required vectors. (They can be drawn from any point in the plane):

Your solution

(b) The column vector form of \underline{p} is $(\frac{2}{3})$. Write down the column vector form of \underline{q} :

Your solu	tion			
Answer		 	 	
$\underline{p} = \left(\begin{smallmatrix} 2\\3 \end{smallmatrix}\right)$	$\underline{q} = \left(\begin{smallmatrix} 5 \\ 1 \end{smallmatrix}\right)$			



(c) Translate one of the vectors in part (a) so that they lie head to tail, completing the third side of the triangle to give the resultant p + q:



(d) By studying your diagram note that the resultant has two components $7\underline{i}$, horizontally, and $4\underline{j}$ vertically. Hence write down an expression for p + q:

Your solution			
Answer	 	 	
$7\underline{i} + 4\underline{j}$			

It is very important to note from the last task that vectors in Cartesian form can be added by simply adding their respective \underline{i} and \underline{j} components.

Thus, if $\underline{a} = a_x \underline{i} + a_y \underline{j}$ and $\underline{b} = b_x \underline{i} + b_y \underline{j}$ then

$$\underline{a} + \underline{b} = (a_x + b_x)\underline{i} + (a_y + b_y)j$$

A similar, and obvious, rule applies when subtracting:

$$\underline{a} - \underline{b} = (a_x - b_x)\underline{i} + (a_y - b_y)\underline{j}.$$





Now consider the special case when \underline{r} represents the vector from the origin O to the point P(a, b). This vector is known as the **position vector** of P and is shown in Figure 26.



Unlike most vectors, position vectors cannot be freely translated. Because they indicate the position of a point they are **fixed** vectors in the sense that the tail of a position vector is always located at the origin.



Example 4 State the positi

State the position vectors of the points with coordinates

(a) P(2,4), (b) Q(-1,5), (c) R(-1,-7), (d) S(8,-4).

Solution

(a) $2\underline{i} + 4\underline{j}$. (b) $-\underline{i} + 5\underline{j}$. (c) $-\underline{i} - 7\underline{j}$. (d) $8\underline{i} - 4\underline{j}$.

Example 5 Sketch the position vectors $\underline{r}_1 = 3\underline{i} + 4\underline{j}$, $\underline{r}_2 = -2\underline{i} + 5\underline{j}$, $\underline{r}_3 = -3\underline{i} - 2\underline{j}$.

Solution

The vectors are shown below. Note that all position vectors start at the origin.



The **modulus** of any vector \underline{r} is equal to its length. As we have noted earlier, the modulus of \underline{r} is usually denoted by $|\underline{r}|$. When $\underline{r} = a\underline{i} + b\underline{j}$ the modulus can be obtained using Pythagoras' theorem. If \underline{r} is the position vector of point P then the modulus is, clearly, the distance of P from the origin.





Solution

(a)
$$|\underline{r}_1| = |3\underline{i} + 4\underline{j}| = \sqrt{3^2 + 4^2} = \sqrt{25} = 5.$$
 (b) $|\underline{r}_2| = \sqrt{(-2)^2 + 5^2} = \sqrt{4 + 25} = \sqrt{29}.$
(c) $|\underline{r}_3| = \sqrt{(-3)^2 + (-2)^2} = \sqrt{9 + 4} = \sqrt{13}$



Point A has coordinates (3,5). Point B has coordinates (7,8).

(a) Draw a diagram which shows points A and B and draw the vectors \overrightarrow{OA} and \overrightarrow{OB} :



(b) State the position vectors of A and B:



Your solution $\overrightarrow{OA} =$ $\overrightarrow{OB} =$

Answer $\overrightarrow{OA} = \underline{a} = 3\underline{i} + 5\underline{j}, \quad \overrightarrow{OB} = \underline{b} = 7\underline{i} + 8\underline{j}$

(c) Referring to your figure and using the triangle law you can write $\overrightarrow{OA} + \overrightarrow{AB} = \overrightarrow{OB}$ so that $\overrightarrow{AB} = \overrightarrow{OB} - \overrightarrow{OA}$. Hence write down an expression for \overrightarrow{AB} in terms of the unit vectors \underline{i} and \underline{j} :

Your solution
Answer

 $\overrightarrow{AB} = (7\underline{i} + 8\underline{j}) - (3\underline{i} + 5\underline{j}) = 4\underline{i} + 3\underline{j}$

(d) Calculate the length of $\overrightarrow{AB} = |4\underline{i} + 3j|$:

Your solution

Answer $|\overrightarrow{AB}| = \sqrt{4^2 + 3^2} = \sqrt{25} = 5$

Exercises

- 1. Explain the distinction between a position vector, and a more general free vector.
- 2. What is meant by the symbols \underline{i} and j?
- 3. State the position vectors of the points with coordinates

(a) P(4,7) , (b) Q(-3,5), (c) R(0,3), (d) S(-1,0)

4. State the coordinates of the point P if its position vector is:

(a) $3\underline{i} - 7\underline{j}$, (b) $-4\underline{i}$, (c) $-0.5\underline{i} + 13\underline{j}$, (d) $a\underline{i} + b\underline{j}$

5. Find the modulus of each of the following vectors:

(a)
$$\underline{r} = 7\underline{i} + 3\underline{j}$$
, (b) $\underline{r} = 17\underline{i}$, (c) $\underline{r} = 2\underline{i} - 3\underline{j}$, (d) $\underline{r} = -3\underline{j}$,
(e) $\underline{r} = a\underline{i} + b\underline{j}$, (f) $\underline{r} = a\underline{i} - b\underline{j}$

- 6. Point P has coordinates (7,8). Point Q has coordinates (-2,4).
 - (a) Draw a sketch showing vectors \overrightarrow{OP} , \overrightarrow{OQ}
 - (b) State the position vectors of P and Q,
 - (c) Find an expression for \overrightarrow{PQ} ,
 - (d) Find $|\overrightarrow{PQ}|$.

Answers

- 1. Free vectors may be translated provided their direction and length remain unchanged. Position vectors must always start at the origin.
- 2. \underline{i} is a unit vector in the direction of the positive x-axis. \underline{j} is a unit vector in the direction of the positive y-axis.

3. (a)
$$4\underline{i} + 7\underline{j}$$
, (b) $-3\underline{i} + 5\underline{j}$, (c) $3\underline{j}$, (d) $-\underline{i}$.
4. (a) $(3, -7)$, (b) $(-4, 0)$, (c) $(-0.5, 13)$, (d) (a, b)
5. (a) $\sqrt{58}$, (b) 17, (c) $\sqrt{13}$, (d) 3, (e) $\sqrt{a^2 + b^2}$, (f) $\sqrt{a^2 + b^2}$.
6. (b) $\overrightarrow{OP} = 7\underline{i} + 8\underline{j}$ and $\overrightarrow{OQ} = -2\underline{i} + 4\underline{j}$, (c) $\overrightarrow{PQ} = -9\underline{i} - 4\underline{j}$, (d) $|\overrightarrow{PQ}| = \sqrt{97}$.



2. Three-dimensional coordinate frames

The real world is three-dimensional and in order to solve many engineering problems it is necessary to develop expertise in the mathematics of three-dimensional space. An important application of vectors is their use to locate points in three dimensions. When two distinct points are known we can draw a unique straight line between them. Three distinct points which do not lie on the same line form a unique plane. Vectors can be used to describe points, lines, and planes in three dimensions. These mathematical foundations underpin much of the technology associated with computer graphics and the control of robots. In this Section we shall introduce the vector methods which underlie these applications.



Figure 28

Figure 28(a) shows a three-dimensional coordinate frame. Note that the third dimension requires the addition of a third axis, the z-axis. Although these three axes are drawn in the plane of the paper you should remember that we are now thinking of three-dimensional situations. Just as in two-dimensions the x and y axes are perpendicular, in three dimensions the x,y and z axes are all perpendicular to each other. We say they are **mutually perpendicular**. There is no reason why we could not have chosen the z-axis in the opposite direction. However, it is conventional to choose the directions shown in Figure 28(a).

Any point in the three dimensional space can be defined in terms of its x, y and z coordinates. Consider the point P with coordinates (a, b, c) as shown in Figure 28(b). The vector from the origin to the point P is known as the position vector of P, denoted \overrightarrow{OP} or \underline{r} . To arrive at P from O we can think of moving a units in the x direction, b units in the y direction and c units in the z direction. A **unit vector** pointing in the positive direction of the z-axis is denoted by \underline{k} . See the Figure 28(c). Noting that $\overrightarrow{OQ} = a\underline{i} + bj$ and that $\overrightarrow{QP} = c\underline{k}$ we can state

$$\underline{r} = \overrightarrow{OP} = \overrightarrow{OQ} + \overrightarrow{QP}$$
$$= \underline{ai} + bj + c\underline{l}$$

We conclude that the position vector of the point with coordinates (a, b, c) is $\underline{r} = a\underline{i} + b\underline{j} + c\underline{k}$. (We might, for convenience, sometimes use a subscript notation. For example we might refer to the position vector \underline{r} as $\underline{r} = r_x\underline{i} + r_yj + r_z\underline{k}$ in which (r_x, r_y, r_z) have taken the place of (a, b, c).)



If P has coordinates $\left(a,b,c\right)$ then its position vector is

$$\underline{r} = \overrightarrow{OP} = a\underline{i} + bj + c\underline{k}$$



State the position vector of the point with coordinates (9, -8, 6).

Your solution		
Answer		
$9\underline{i} - 8\underline{j} + 6\underline{k}$		

The modulus of the vector \overrightarrow{OP} is equal to the distance OP, which can be obtained by Pythagoras' theorem:





Find the modulus of the vector $\underline{r} = 4\underline{i} + 2\underline{j} + 3\underline{k}$.

Your solution	
Answer $ \underline{r} = \sqrt{4^2 + 2^2 + 3^2} = \sqrt{16 + 4 + 9} = \sqrt{29}$	



Example 7

 $^{\circ}$ Points $\bar{A},~B$ and C have coordinates (-1,1,4),~(8,0,2) and (5,-2,11) respectively.

- (a) Find the position vectors of A, B and C.
- (b) Find \overrightarrow{AB} and \overrightarrow{BC} .
- (c) Find $|\overrightarrow{AB}|$ and $|\overrightarrow{BC}|$.

Solution

(a) Denoting the position vectors of A, B and C by \underline{a} , \underline{b} and \underline{c} respectively, we find

$$\underline{a} = -\underline{i} + \underline{j} + 4\underline{k}, \quad \underline{b} = 8\underline{i} + 2\underline{k}, \quad \underline{c} = 5\underline{i} - 2\underline{j} + 11\underline{k}$$

- (b) $\overrightarrow{AB} = \underline{b} \underline{a} = 9\underline{i} \underline{j} 2\underline{k}$. $\overrightarrow{BC} = \underline{c} \underline{b} = -3\underline{i} 2\underline{j} + 9\underline{k}$.
- (c) $|\overrightarrow{AB}| = \sqrt{9^2 + (-1)^2 + (-2)^2} = \sqrt{86}.$ $|\overrightarrow{BC}| = \sqrt{(-3)^2 + (-2)^2 + 9^2} = \sqrt{94}.$

Exercises

- 1. State the position vector of the point with coordinates (4, -4, 3).
- 2. Find the modulus of each of the following vectors.

(a) $7\underline{i} + 2\underline{j} + 3\underline{k}$, (b) $7\underline{i} - 2\underline{j} + 3\underline{k}$, (c) $2\underline{j} + 8\underline{k}$, (d) $-\underline{i} - 2\underline{j} + 3\underline{k}$, (e) $a\underline{i} + b\underline{j} + c\underline{k}$

- 3. Points P, Q and R have coordinates (9, 1, 0), (8, -3, 5), and (5, 5, 7) respectively.
 - (a) Find the position vectors p, q, \underline{r} of P, Q and R,
 - (b) Find \overrightarrow{PQ} and \overrightarrow{QR}
 - (c) Find $|\overrightarrow{PQ}|$ and $|\overrightarrow{QR}|$.

Answers

1.
$$4\underline{i} - 4\underline{j} + 3\underline{k}$$

2. (a)
$$\sqrt{62}$$
, (b) $\sqrt{62}$, (c) $\sqrt{68}$, (d) $\sqrt{14}$, (e) $\sqrt{a^2 + b^2 + c^2}$.

3. (a)
$$p = 9\underline{i} + j$$
, $q = 8\underline{i} - 3j + 5\underline{k}$, $\underline{r} = 5\underline{i} + 5j + 7\underline{k}$.

(b)
$$\overrightarrow{PQ} = -\underline{i} - 4j + 5\underline{k}, \quad \overrightarrow{QR} = -3\underline{i} + 8j + 2\underline{k}$$

(c)
$$|\overrightarrow{PQ}| = \sqrt{42}, \quad |\overrightarrow{QR}| = \sqrt{77}$$