



Bypassing numerical simulations: deep learning perspectives in vertebrae modeling



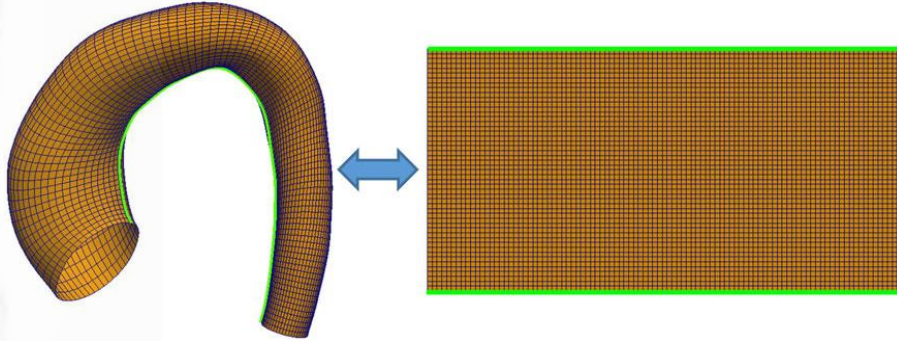
SPINNER

Deep Learning Methods and Reduced Order Modelling
Techniques for Patient-Specific Spine Models

Project Aim

“ To develop real-time biomechanical simulations of spinal surgical setups by integrating parsimonious deep learning approaches into the setup and execution of finite element simulations. ”

Aorta example

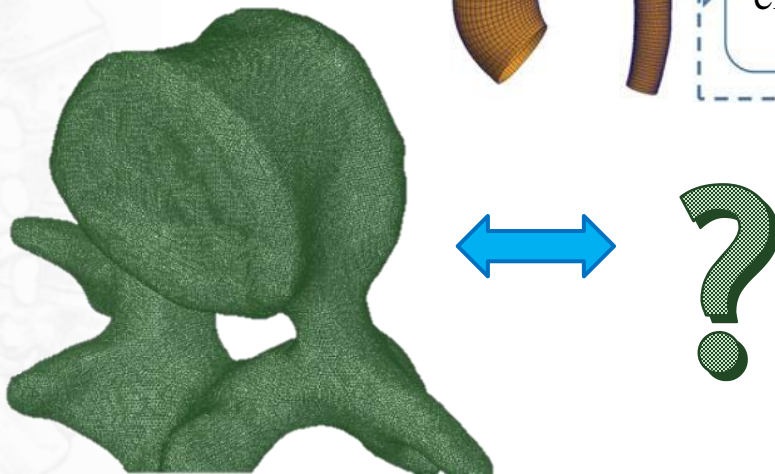


Liang *et al.*, (2018)

input: shape

the deep learning model

output: stress



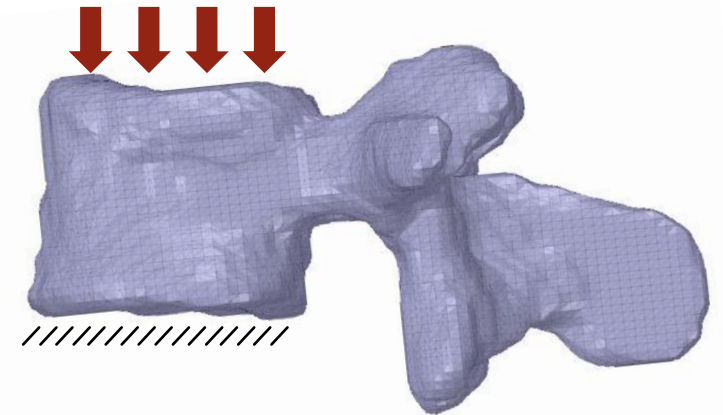
Objective: Mesh Morphing for Anatomical Shape Parameterisation

Objective : “ By using a mesh morphing approach to parameterise the shape variations in a training set of lumbar vertebra, develop an artificial neural network to substitute the simulation of a lumbar vertebra under a compressive load. ”

Dataset (Yao *et al.*, 2012):

- ▶ CT scans with manual segmentations
- ▶ 10 spines (50 lumbar vertebrae)
- ▶ Fully anonymised and publicly available at:
SpineWeb.DigitalImagingGroup.ca

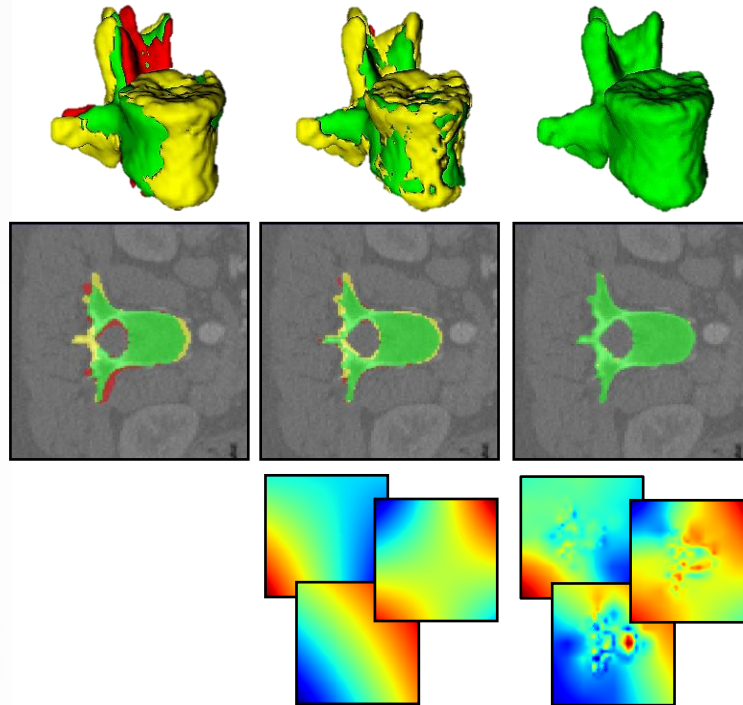
The Simulation:



Mesh Morphing

Morphing Results

Initial Positions
1st Iteration Grid Size 128
Final (7th) Iteration Grid Size 4



V_x, V_y & V_z

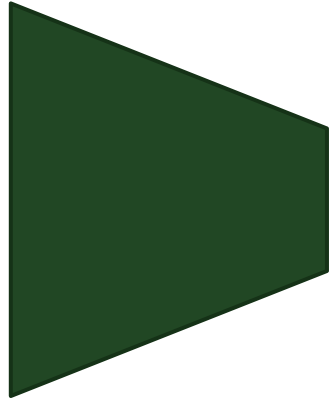
Morphing Results Key :
Morphed I₀

		True	False
I ₁	True		
	False		

Images created using ITK-Snap

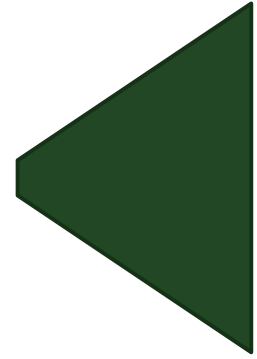
Compressions & Neural Network

Inputs
(Mesh Coordinates &
Material Properties)



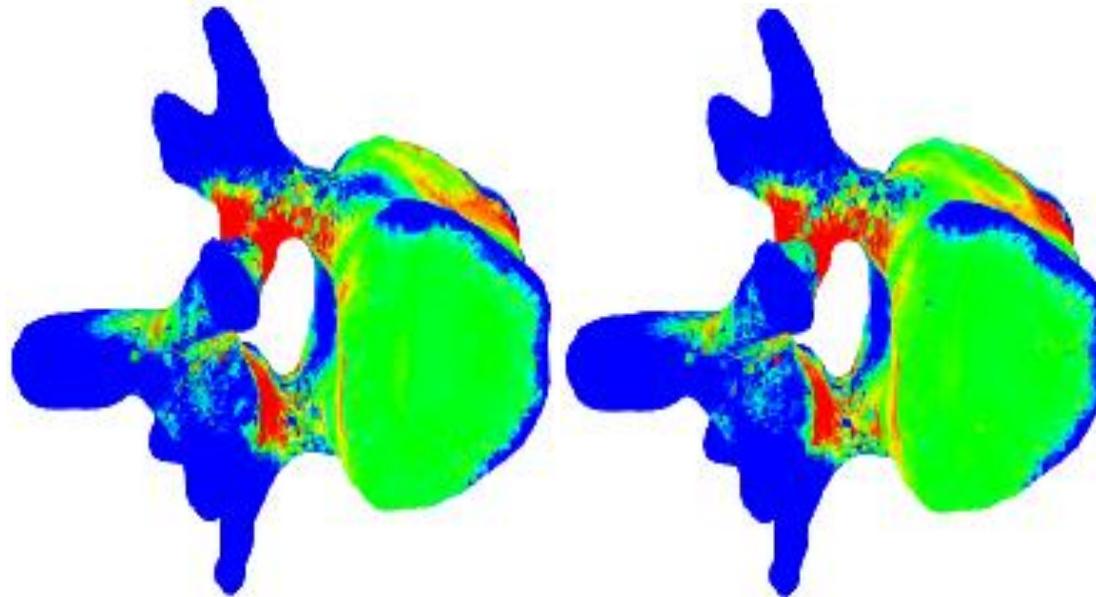
NeurEco Neural Network

Output
(Cauchy Stress Tensors)



Testing Set Results

Testing Sample Results for σ_{11} of the Cauchy stress tensor



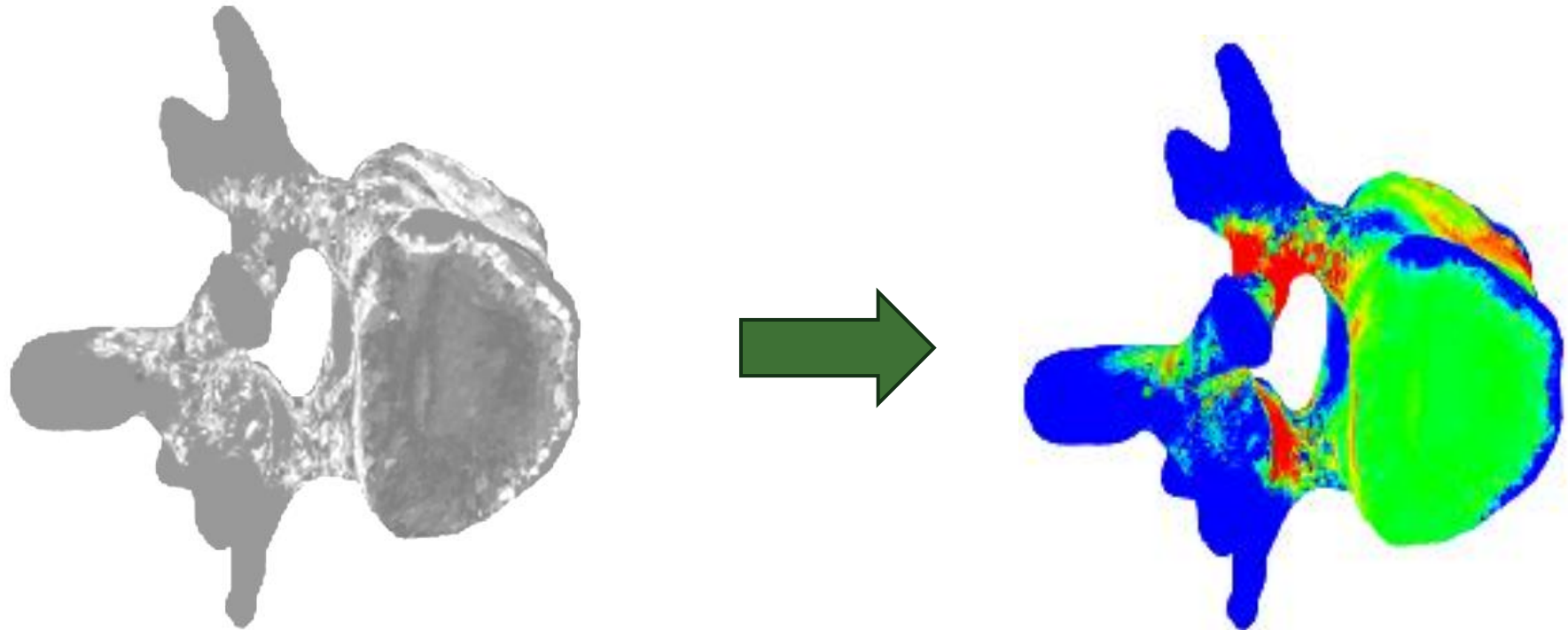
Finite Element
Simulation

Neural Network

- ▶ Error 6.00% in the Euclidean norm of the output vector.
- ▶ Execution time of the ANN is around 1% of the execution time of the equivalent FEA simulation.

Perspective

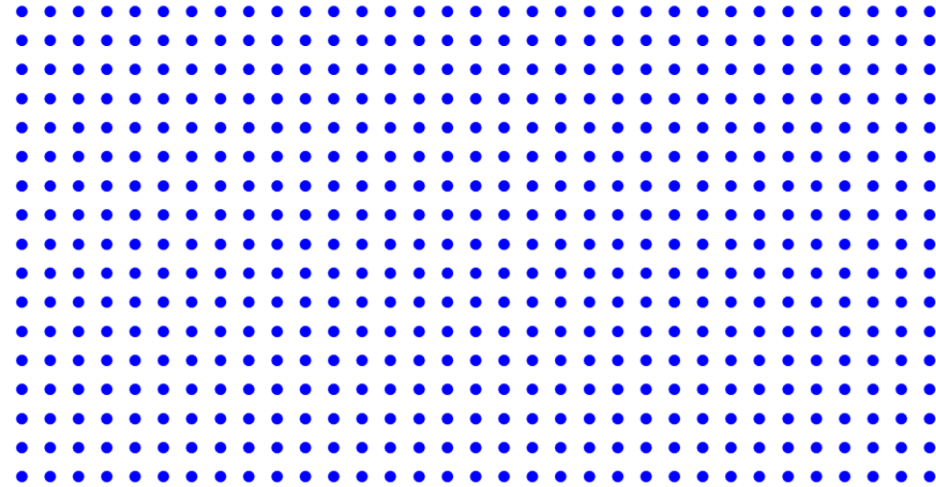
Skip everything and learn directly



Convolutional approaches: Target applications

Work with structured data, for example

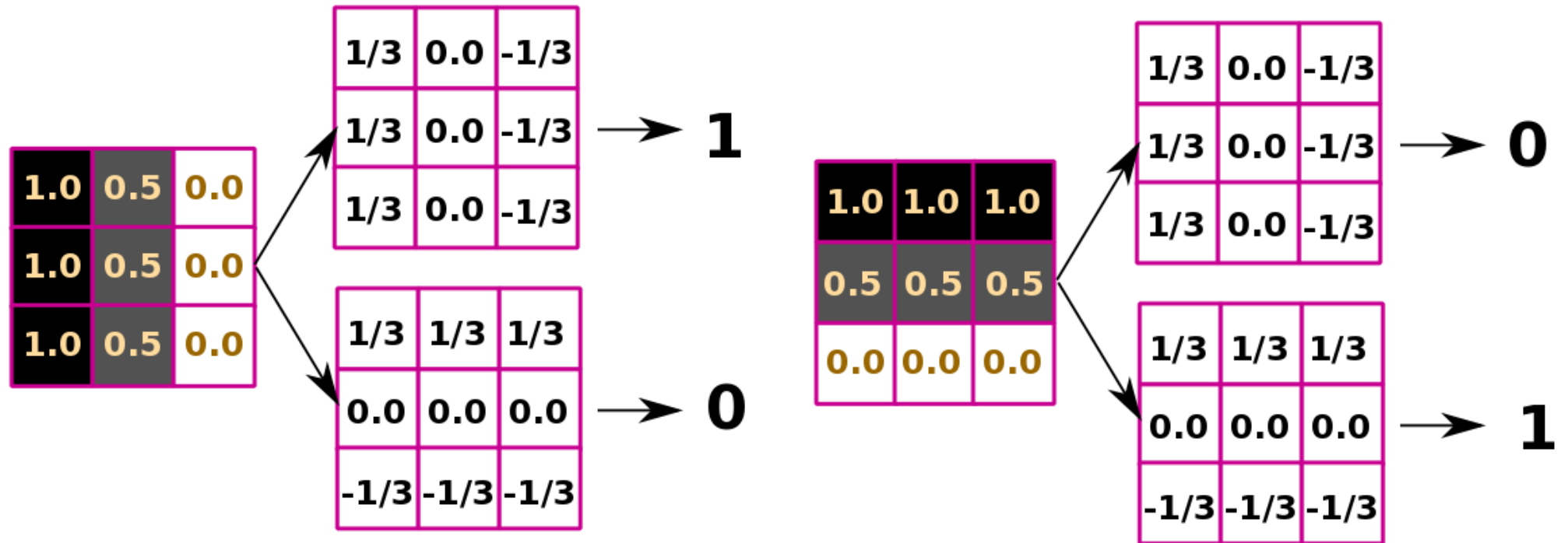
► The outputs of the solver



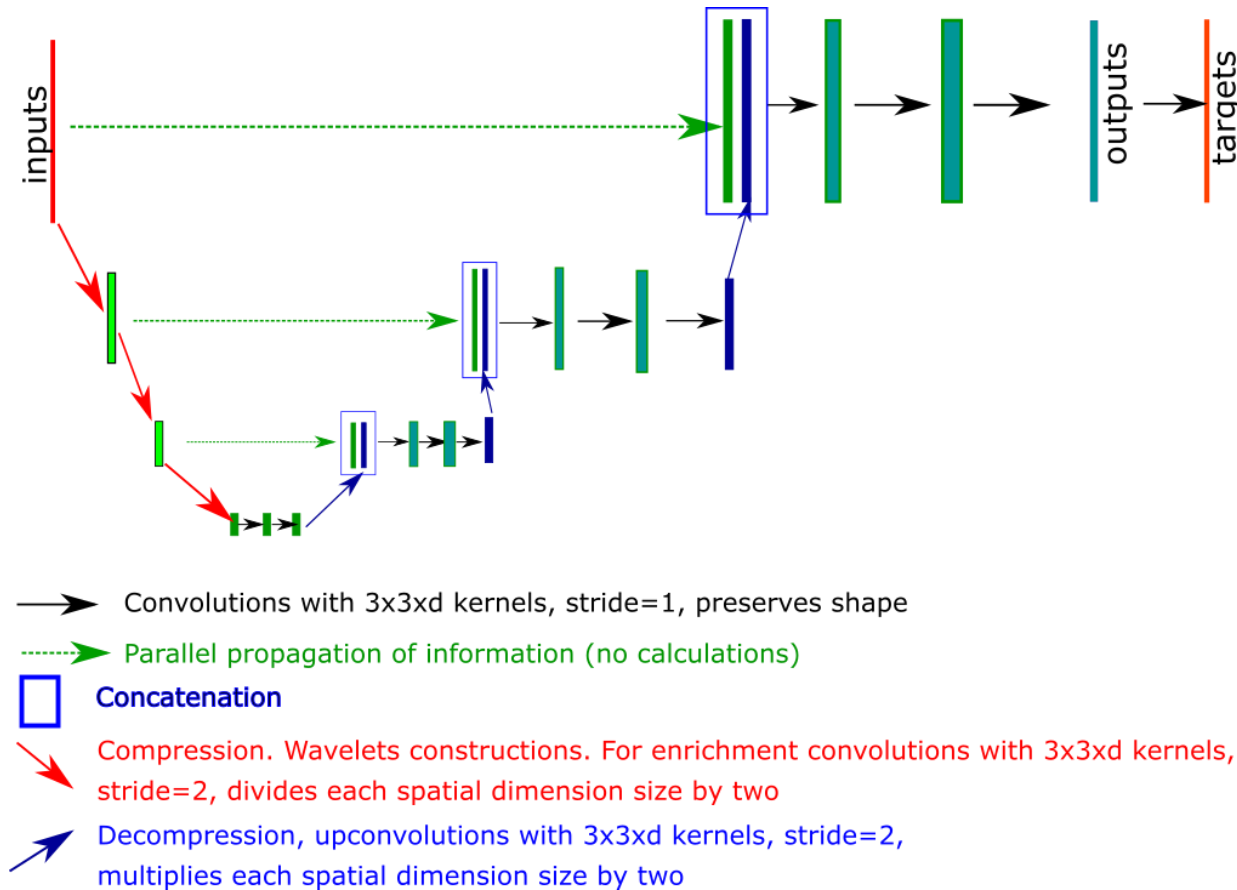
► Images



How convolution “sees” things?

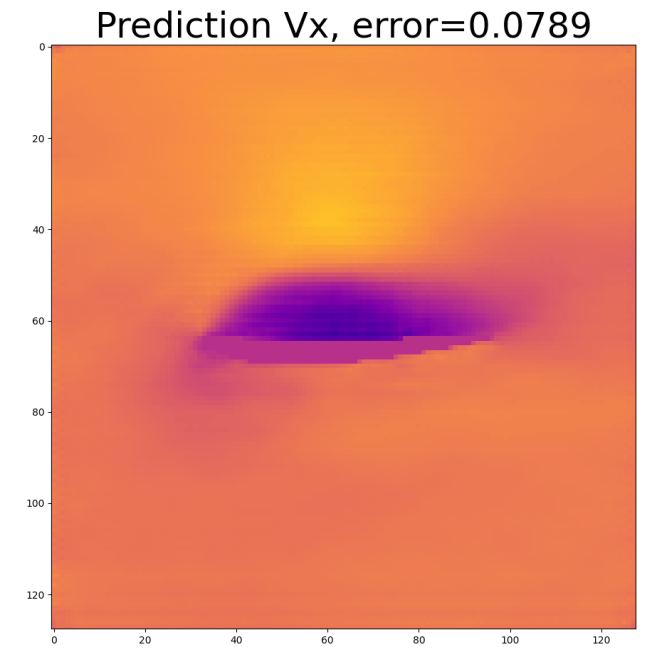
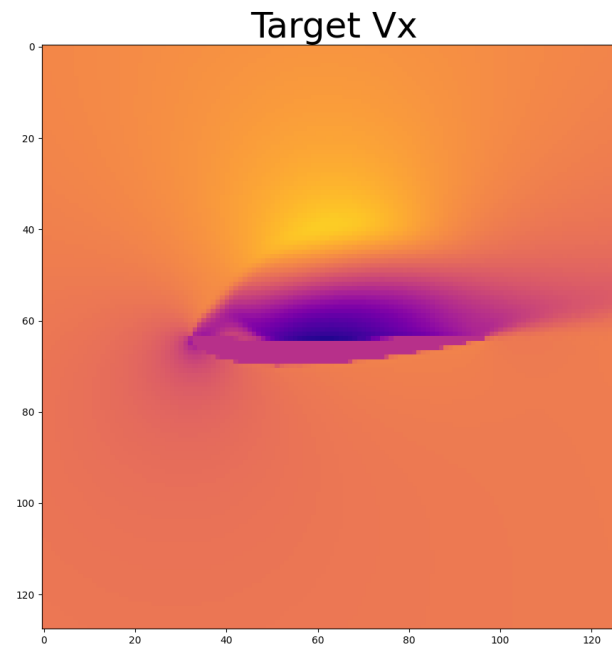
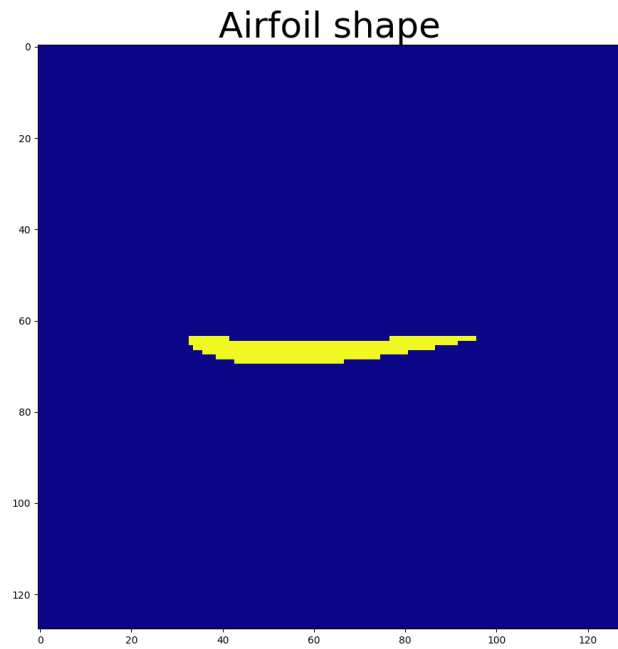


Adagos version of U-Net for PDEs

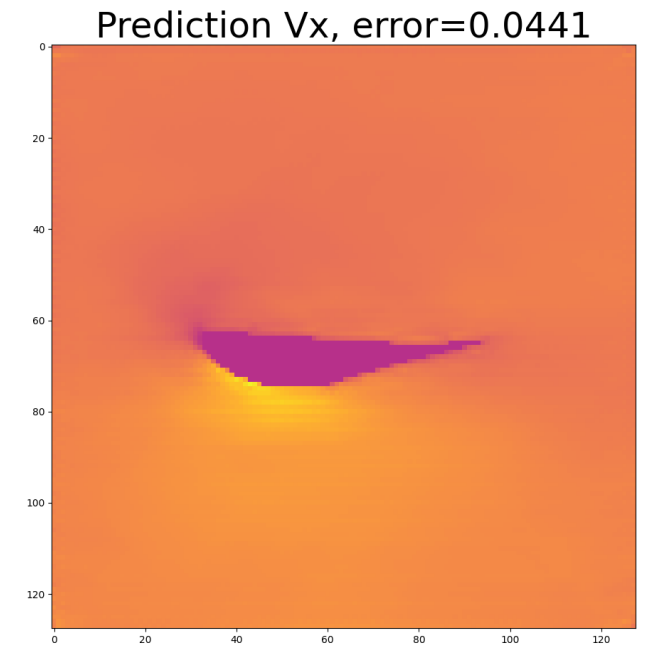
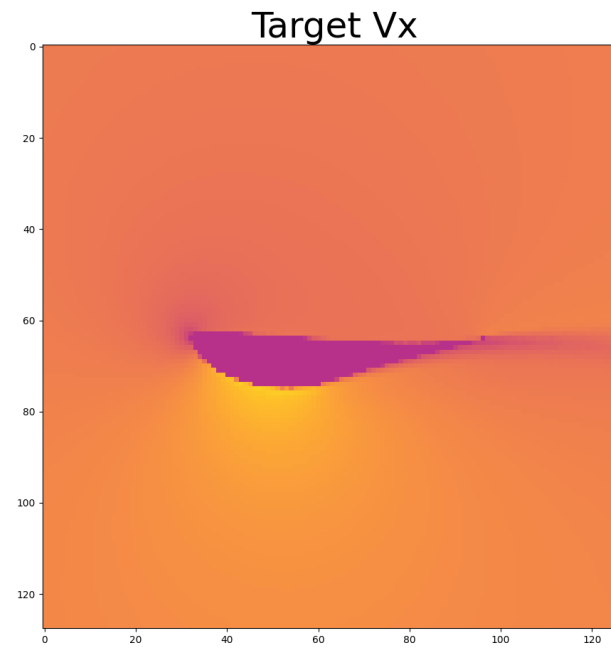
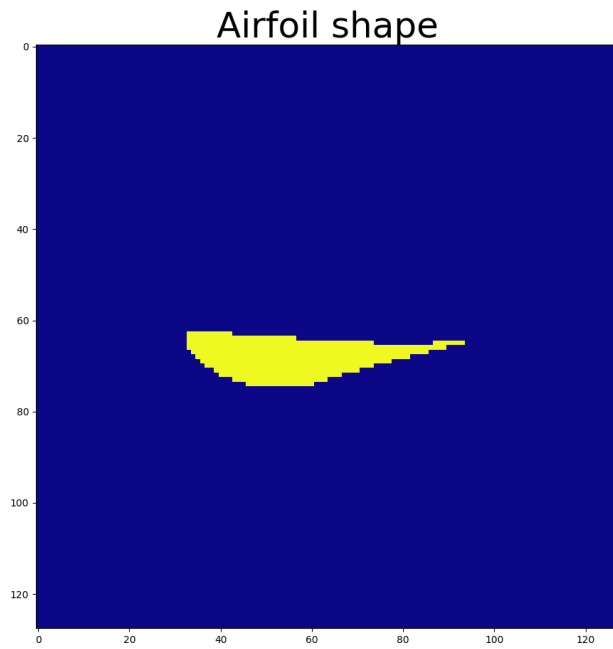


- Inspired by PDE theory and wavelets theory
- Deterministic initialization
- Automatically deduced architecture
- Small size

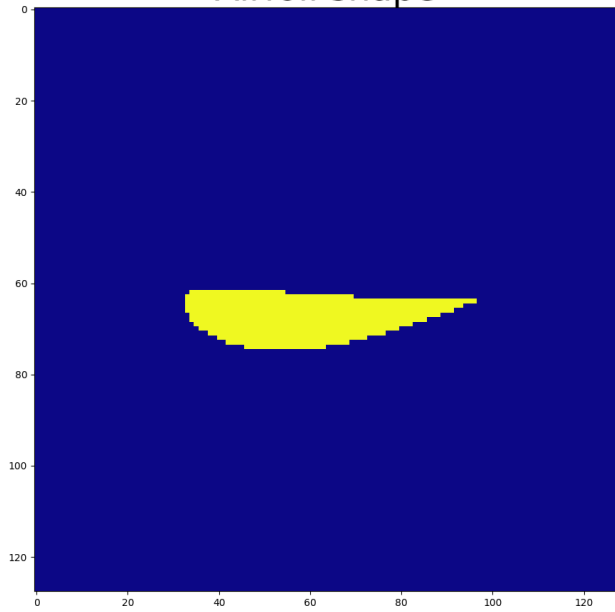
Example



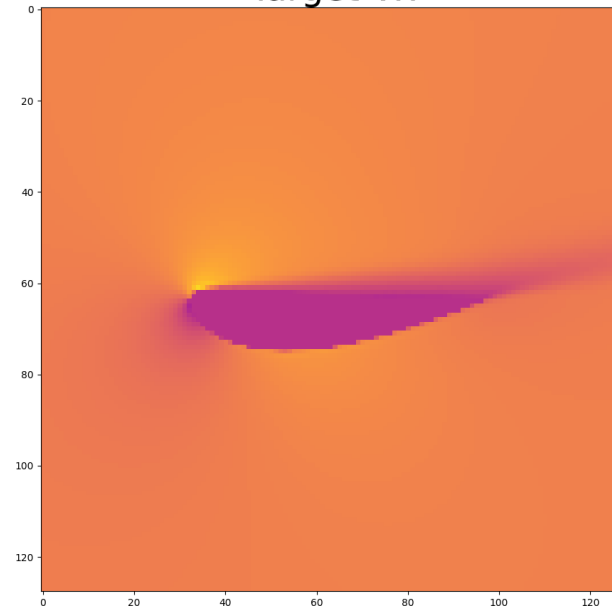
Example



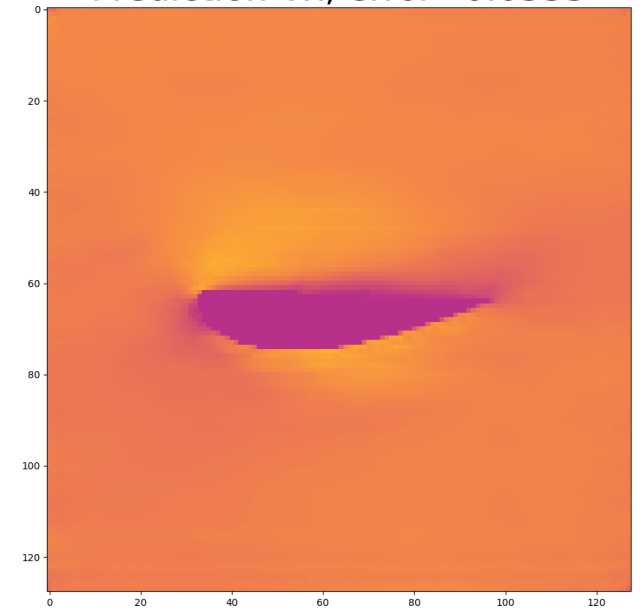
Airfoil shape



Target Vx



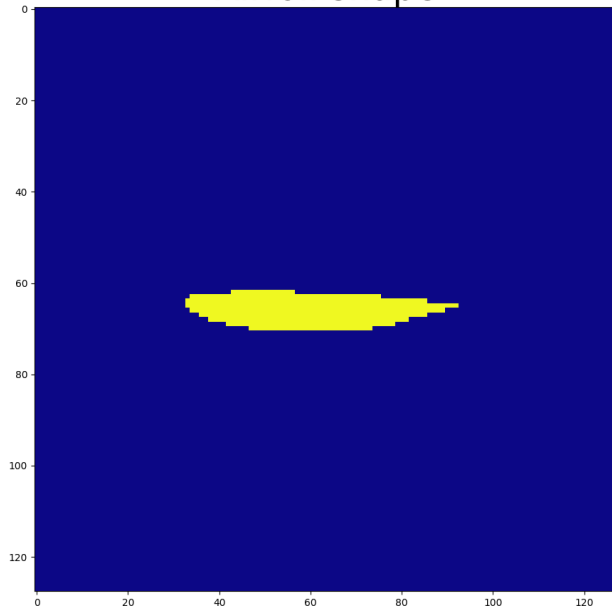
Prediction Vx, error=0.0555



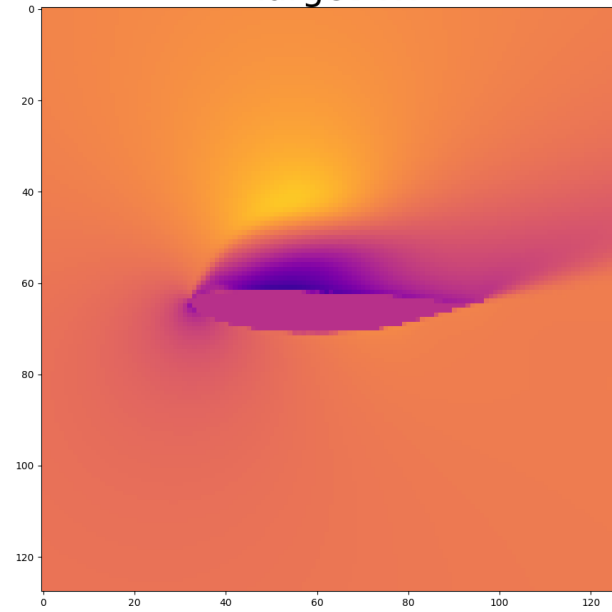


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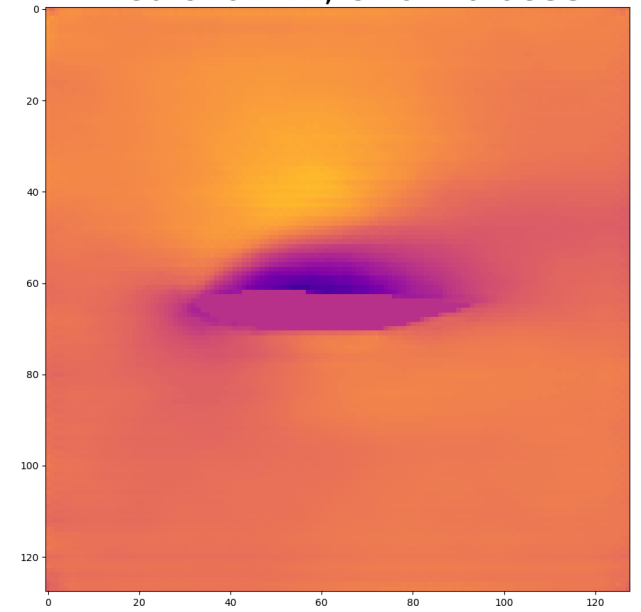
Airfoil shape



Target Vx



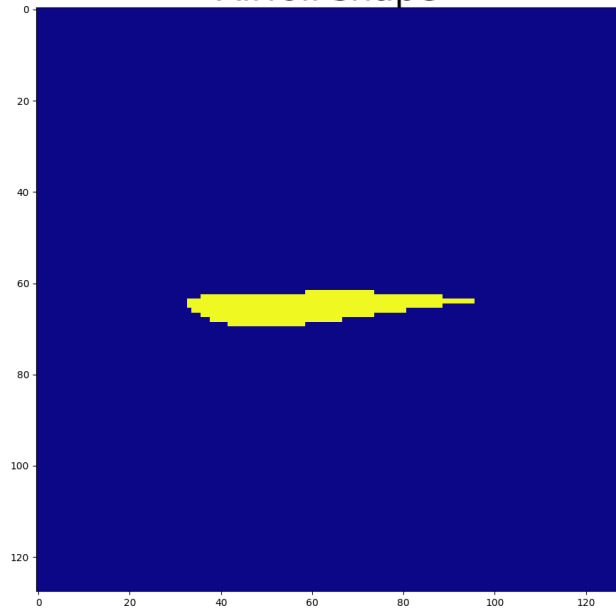
Prediction Vx, error=0.0833



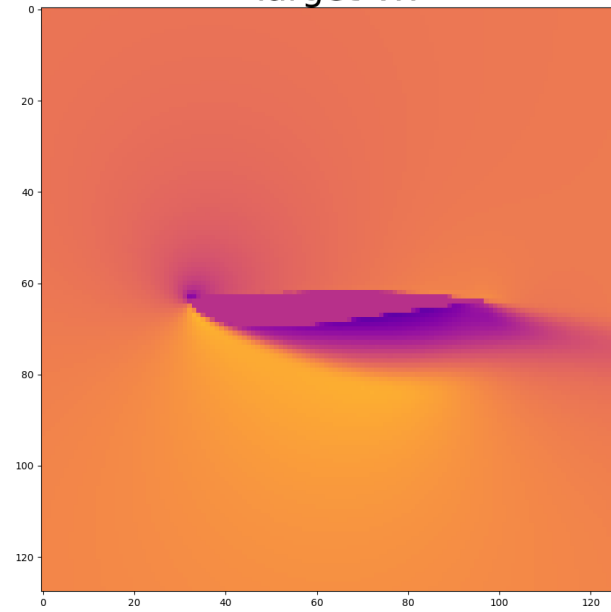


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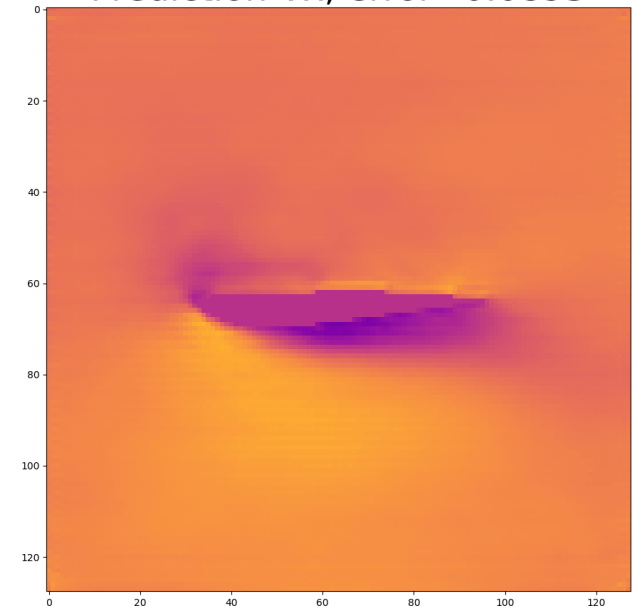
Airfoil shape



Target Vx



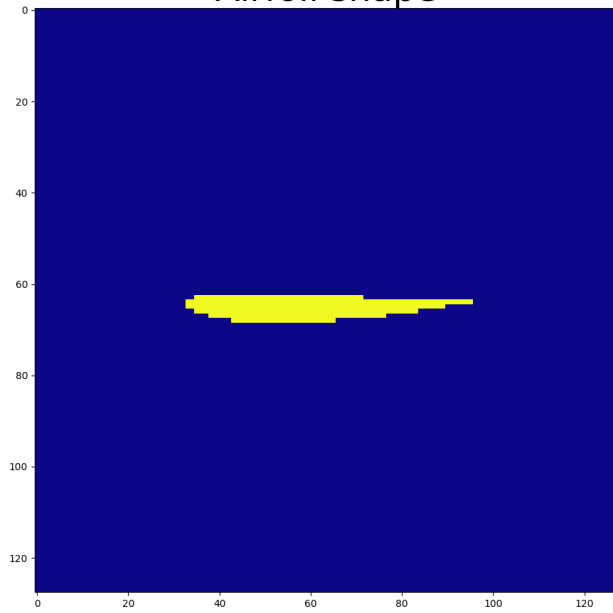
Prediction Vx, error=0.0893



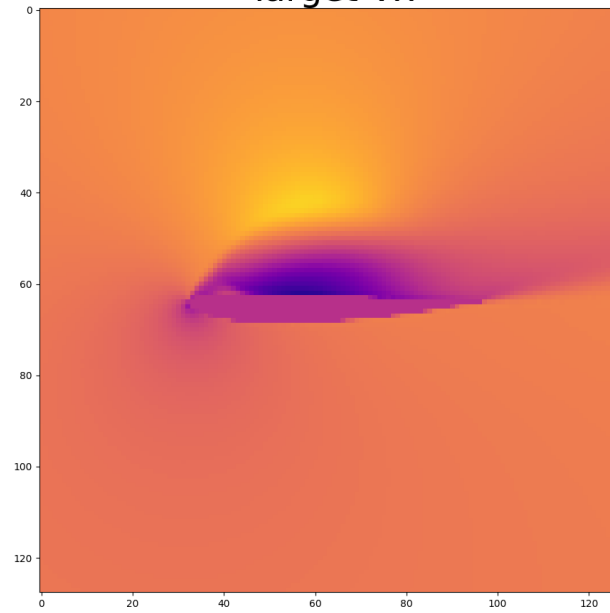


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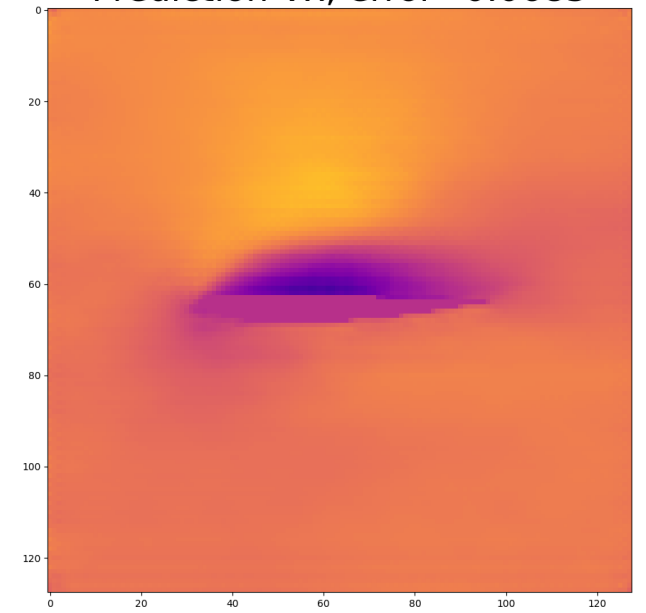
Airfoil shape



Target Vx



Prediction Vx, error=0.0685





NEURECO

Thank You for your attention!
Q&A