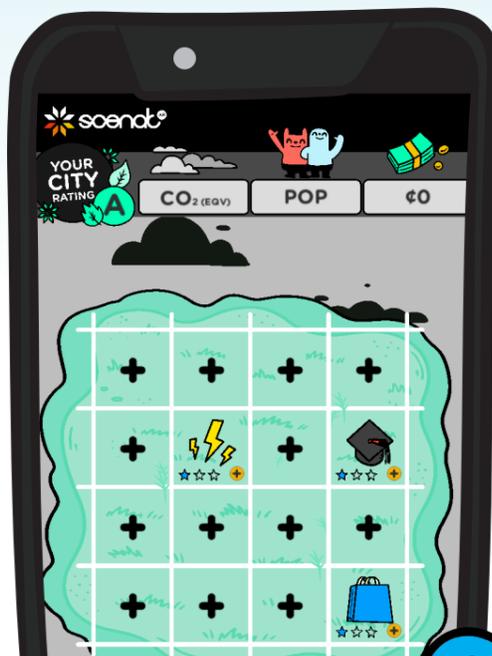


# LIFECYCLE CITY

**Lifecycle City: SCEnAT-AR** is a sustainable city game powered by Augmented Reality (AR) for your mobile device, which aims to train and educate people about environmental, economic and social impacts by building, maintaining and upgrading a city.



Sign in to compete to see who can build the most sustainable city!



Decide what to build, and where to build it in your city.



Watch your city grow in AR! While learning about the related impacts along the way.

The SCEnAT-AR game is supported by ground-breaking research developed by The University of Sheffield.

Project partners: