

Innovization: Discovery of Innovative Solution Principles Using Multi-Objective Optimization

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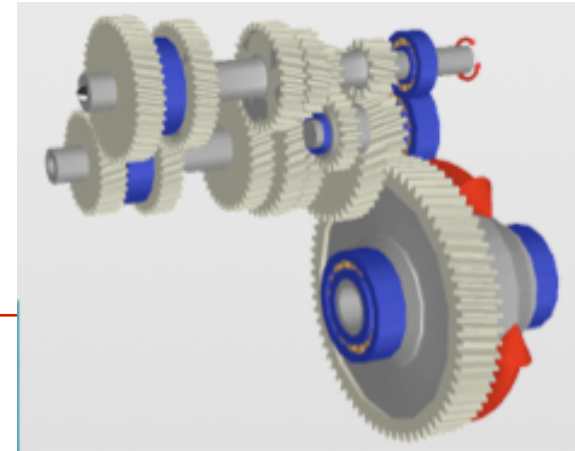
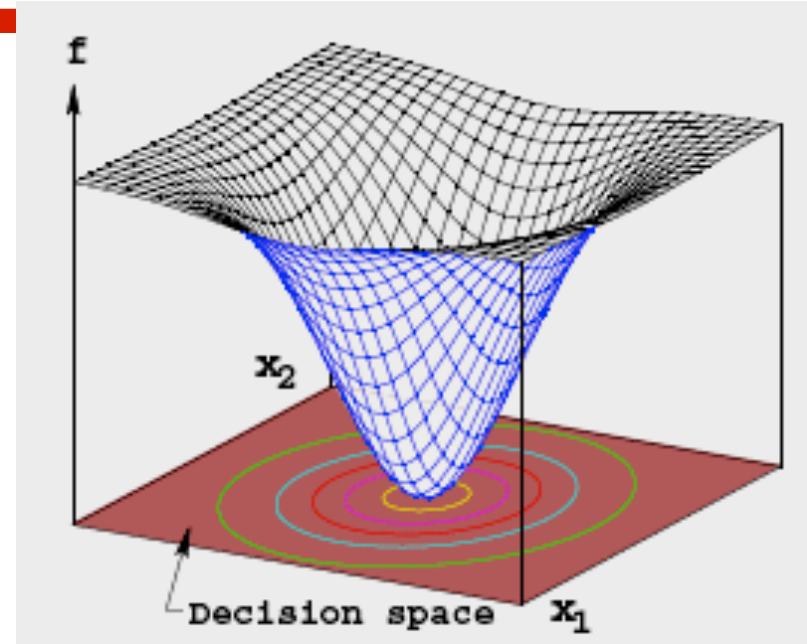
Overview

- ▶ *Innovization: Innovation through optimization*
- ▶ Knowledge discovery through optimization:
 - ▶ “Beyond optimization”
- ▶ Evolutionary multi-objective optimization (EMO)
- ▶ Case studies
- ▶ Recent extensions
 - ▶ Higher and lower-level *innovizations*
 - ▶ Automated *innovization*
 - ▶ *Innovization* for faster EMO convergence
 - ▶ Temporal *innovization*
- ▶ Conclusions



How Much Can Be Learned From A Single-Objective Optimization?

- ▶ Often, one optimum x^*
- ▶ x^* minimizes $f(x)$ subject to satisfaction of some constraints
- ▶ *Sensitivity analysis* provides neighborhood information
- ▶ **Not much can be gathered from one solution**



The Very Idea of *Innovization*

Innovation through Optimization

- Common features hidden in multiple “high-performing” solutions

www.askmen.com/women/top50/index.html



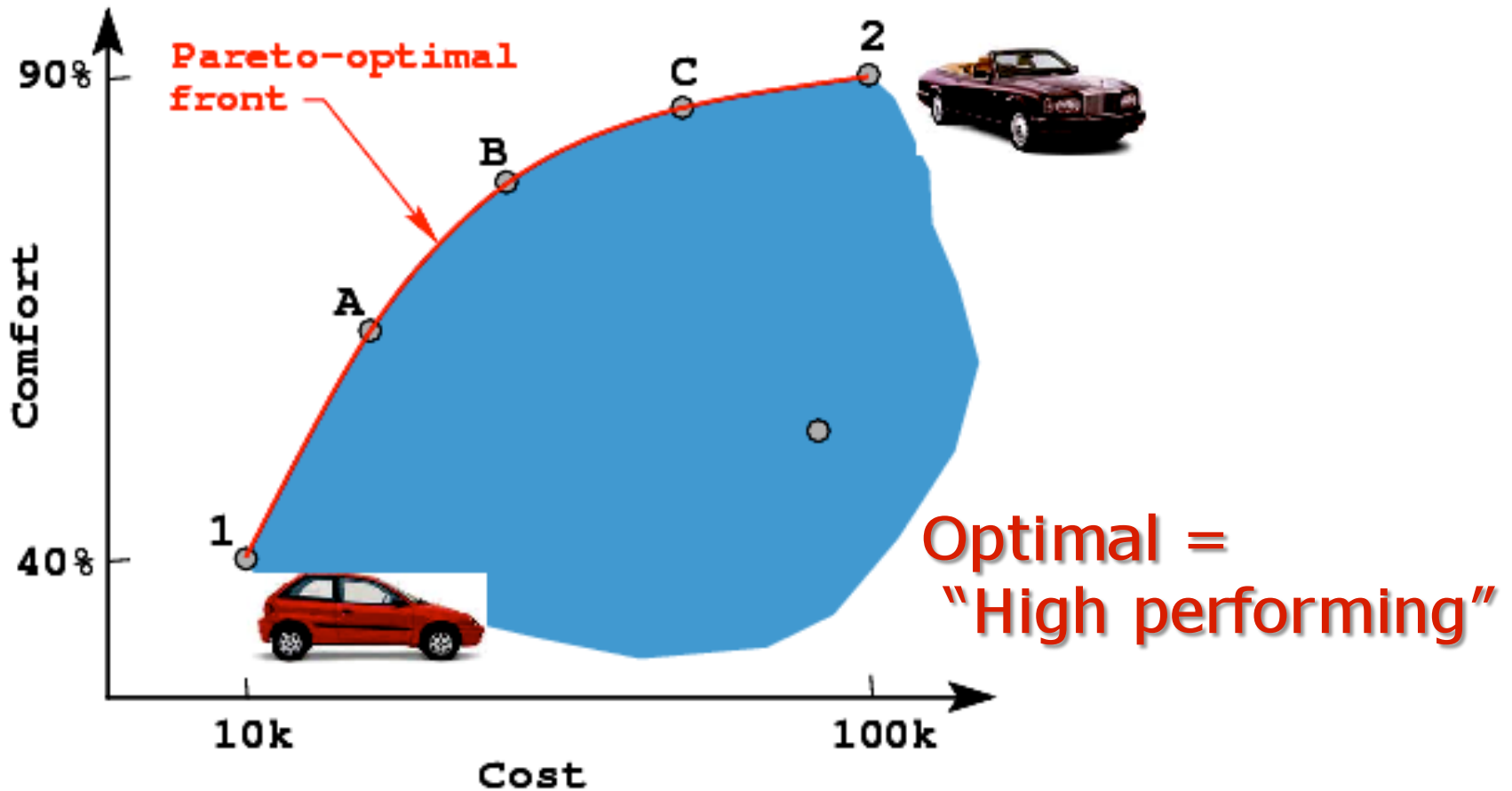
Two Questions:

What is common in these pretty faces?

- How to find/locate multiple high-performing solutions?
- How to reveal common features?



Answer to the First Question: Multi-Objective Optimization to Find Multiple Trade-off **Optimal** Solutions



Why Evolutionary?

Multi-objective optimization problem
Minimize f_1
Minimize f_2
.....
Minimize f_M
subject to constraints

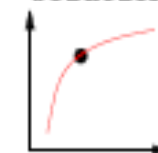
Higher-level information

Estimate a relative importance vector
 $(w_1 w_2 \dots w_M)$

Single-objective optimization problem
 $F = w_1 f_1 + w_2 f_2 + \dots + w_M f_M$
or
a composite function

Single-objective optimizer

One optimum solution



Difficulty:

- Classical methods find a single solution at a time
- Evolutionary methods can find multiple solutions in a single run

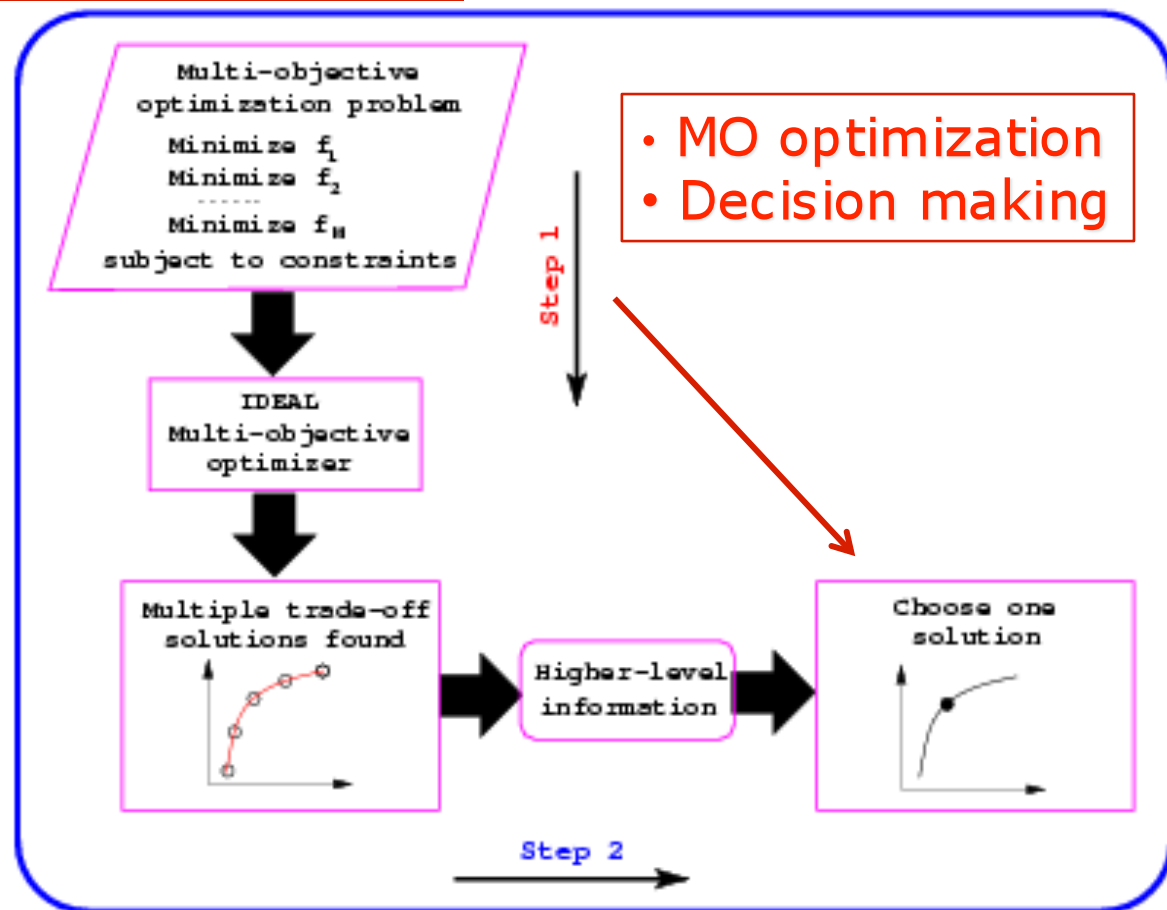
Evolutionary Multi-Objective Optimization (EMO)

Step 1 :

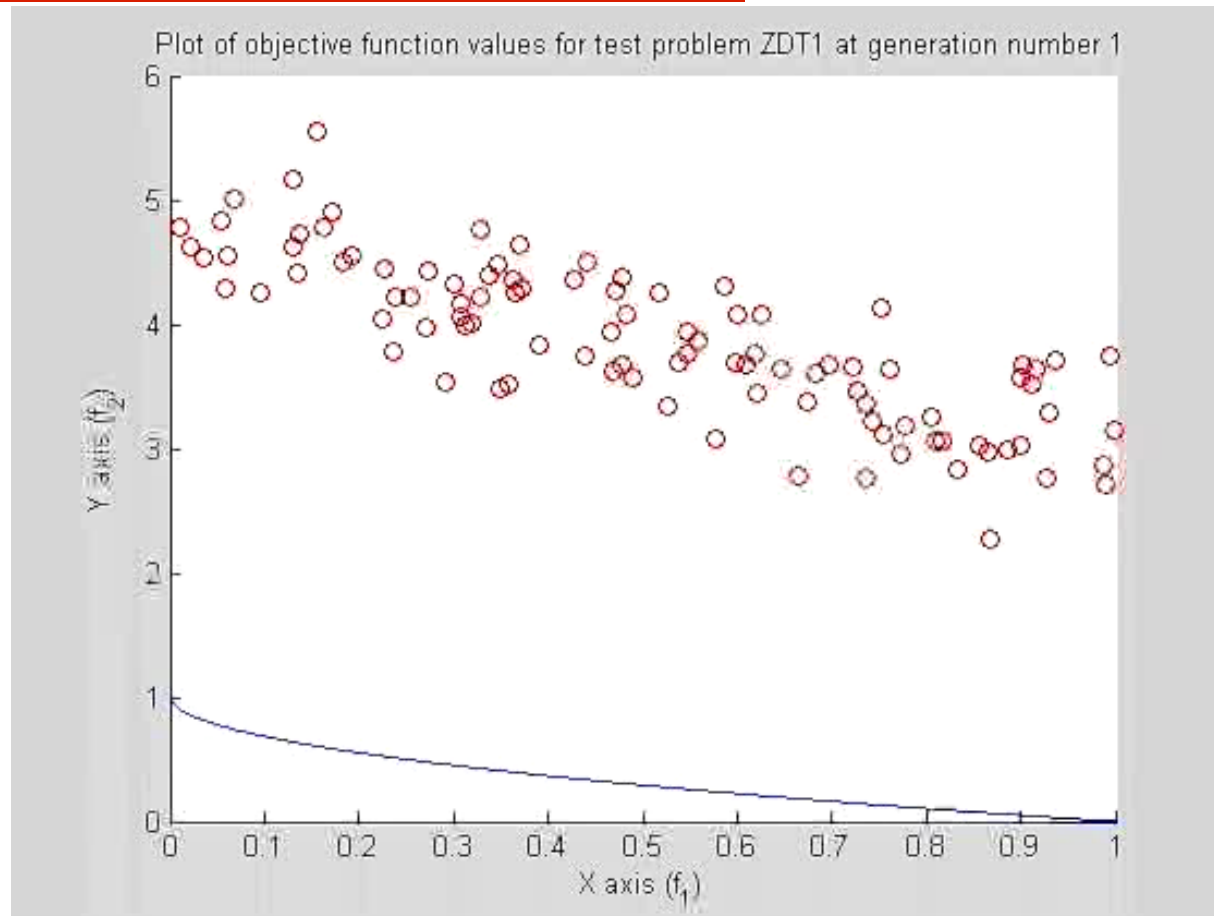
Find a set of Pareto-optimal solutions

Step 2 :

Choose one from the set

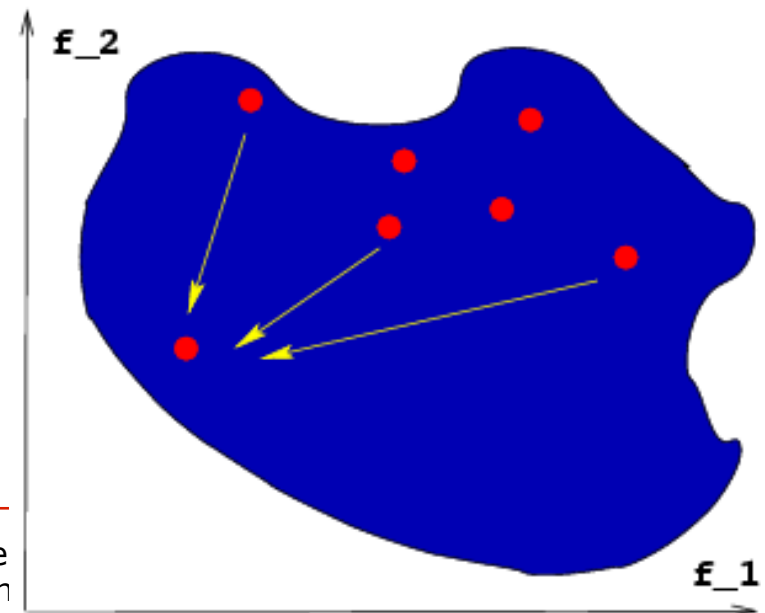
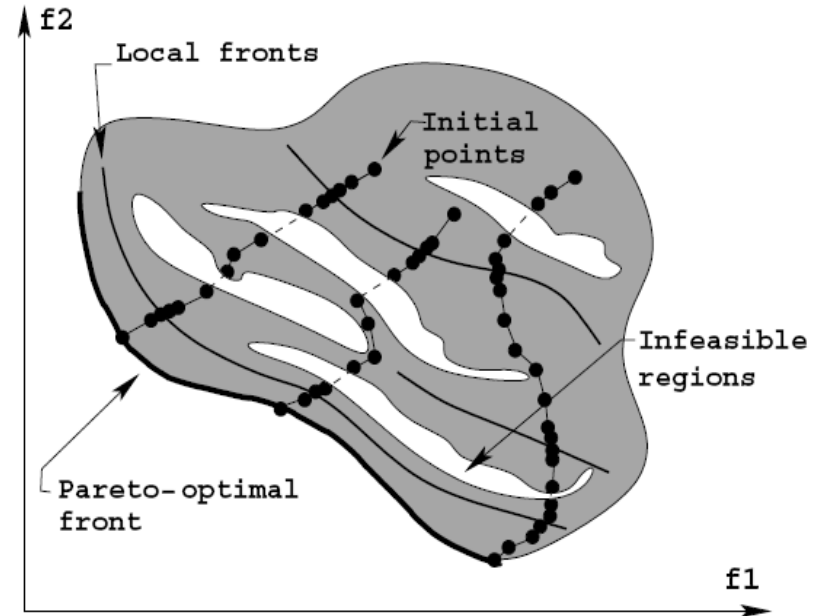


Elitist Non-dominated Sorting Genetic Algorithm (NSGA-II)



EMO Constitutes a Parallel Search

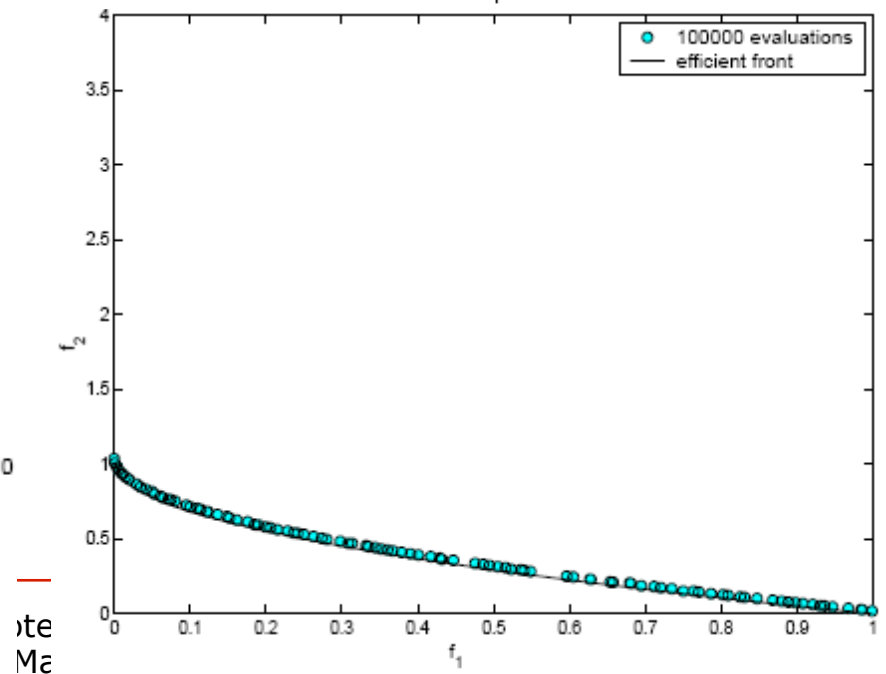
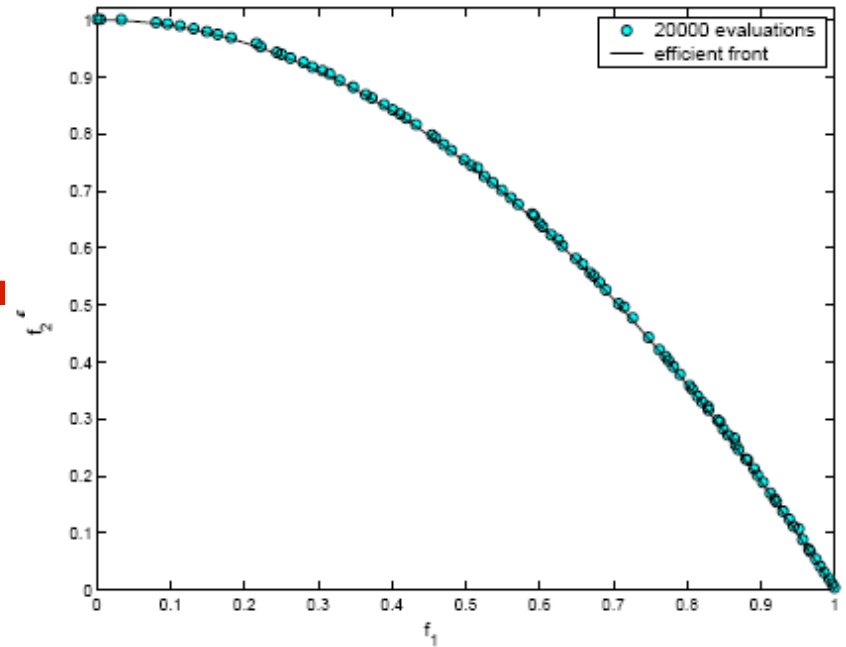
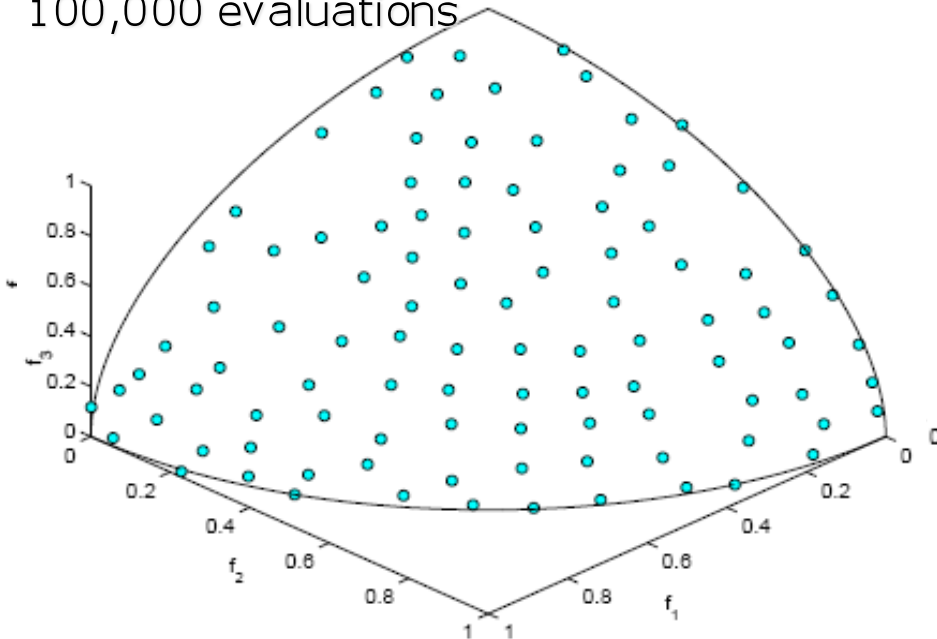
- ▶ **Population approach** suits well to find multiple solutions
- ▶ **Implicit parallelism** helps provide a parallel search
- ▶ Multiple applications of classical methods do not constitute a parallel search



NSGA-II Versus NCM Results

- ▶ Population size=100
- ▶ Standard parameter setting
- ▶ Seems to work well

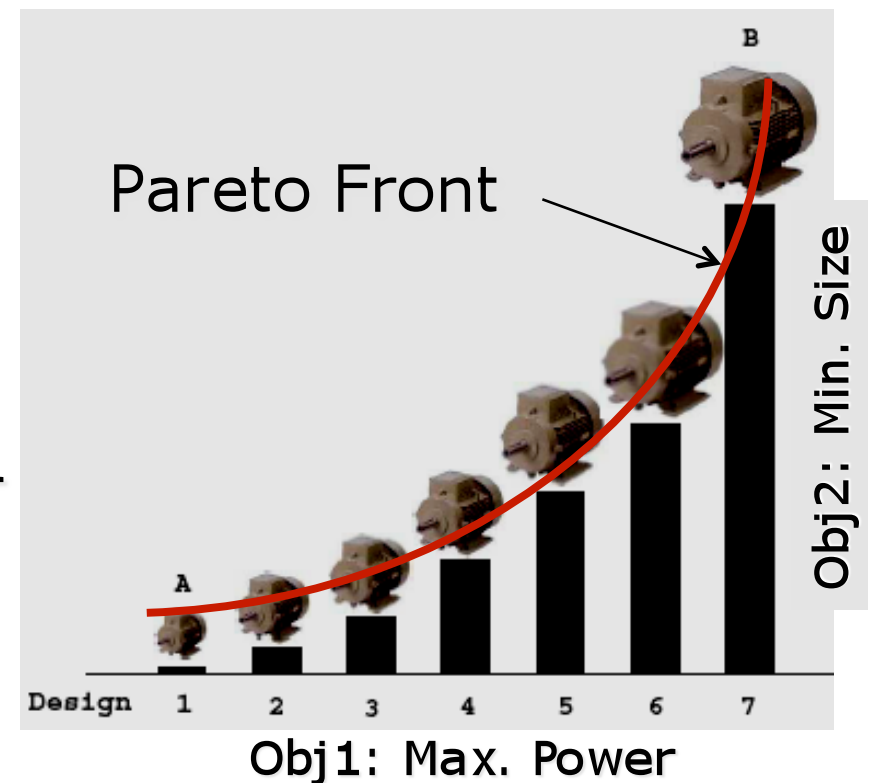
100,000 evaluations



Answer to the Second Question: **Innovization Task Through an Example**

Unveil important design principles in a routine design scenario

- ▶ Example: Electric motor design with varying ratings, say 1 to 10 kW
 - ▶ Each will vary in size and power
 - ▶ Armature size, number of turns etc.
- ▶ **How do solutions vary?**
 - ▶ **Any common principles!**



Pareto-optimal Solutions Must Satisfy Optimality Conditions

Fritz-John Necessary Condition:

Solution x^* satisfy

1. $\sum_{m=1}^M \lambda_m \nabla f_m(x^*) - \sum_{j=1}^J u_j \nabla g_j(x^*) = 0$, and
2. $u_j g_j(x^*) = 0$ for all $j = 1, 2, 3, \dots, J$
3. $u_j \geq 0, \lambda_j \geq 0$, for all j and $\lambda_j > 0$ for at least one j

- ▶ To use above conditions requires differentiable objectives and constraints
- ▶ Yet, it lurks existence of some properties among Pareto-optimal solutions



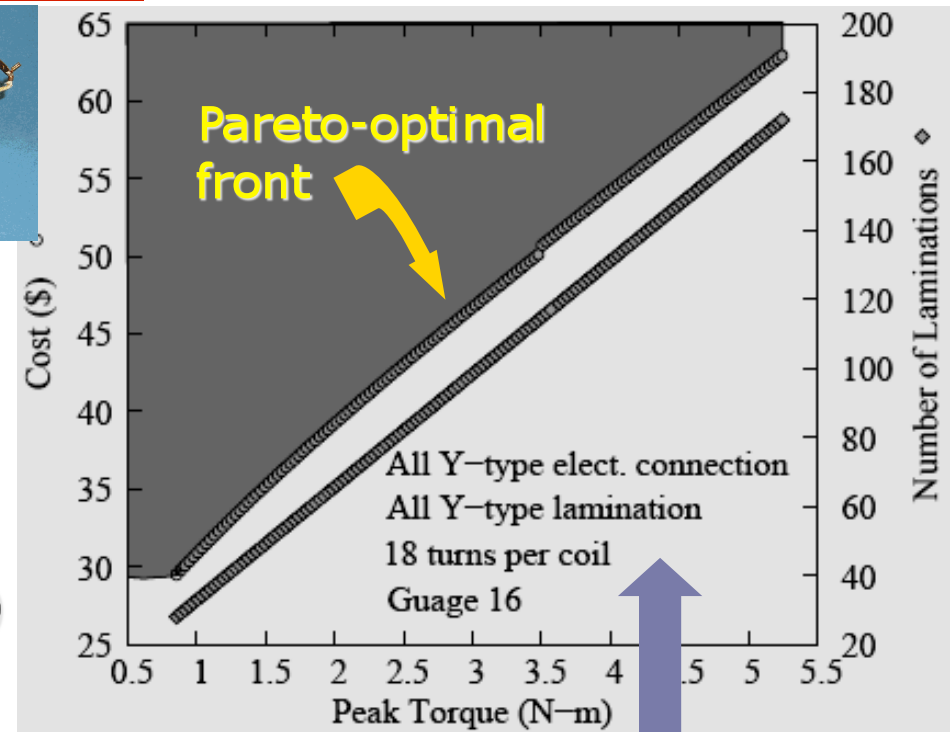
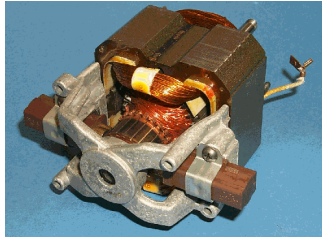
Similar Other Studies

- ❑ Rules (Papalambros, 1984)
- ❑ Graphs or influence diagrams (Michelena and Agogino, 1993)
- ❑ SVD based approach (Sarkar et al., 2008)
- ❑ Clustering in design space (Obayashi and Sasaki, 2003); MODE (MO design exploration) (Obayashi et al., 2005)
- ❑ Heatmap (Pryke et al., 2007)
- ❑ Dendogram grouping (Ulrich et al., 2008))
- ❑ *None can provide explicit math. relationship*



Case Studies of *Innovization*: Brushless DC Permanent Magnet Motor Design for Cost and Peak Torque

- ▶ Five variables (all discrete), three constraints
- ▶ Non-convex, disconnected P-O fronts



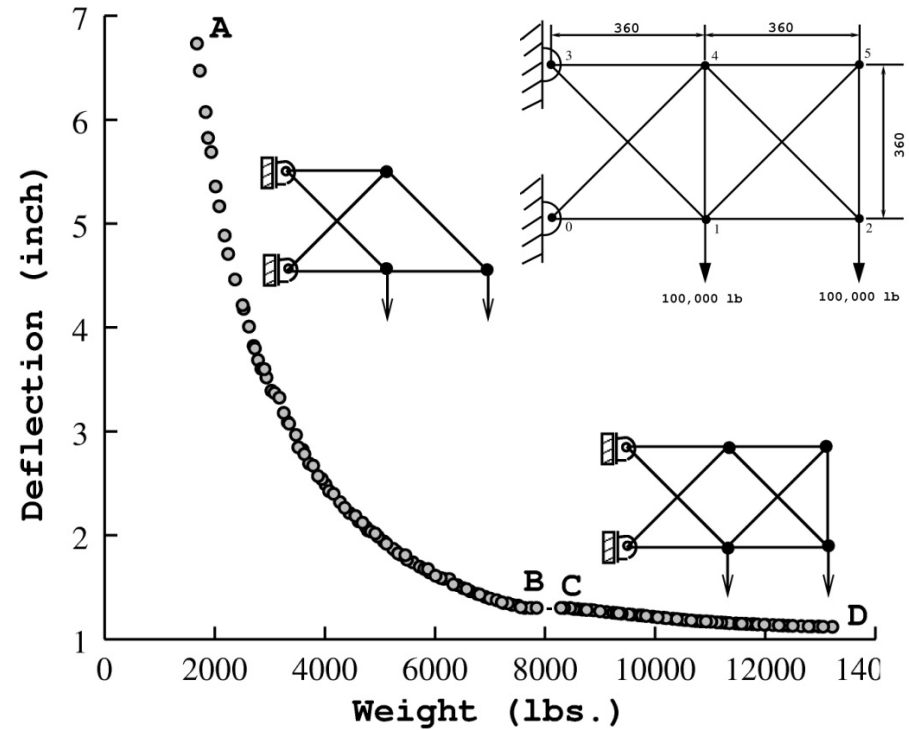
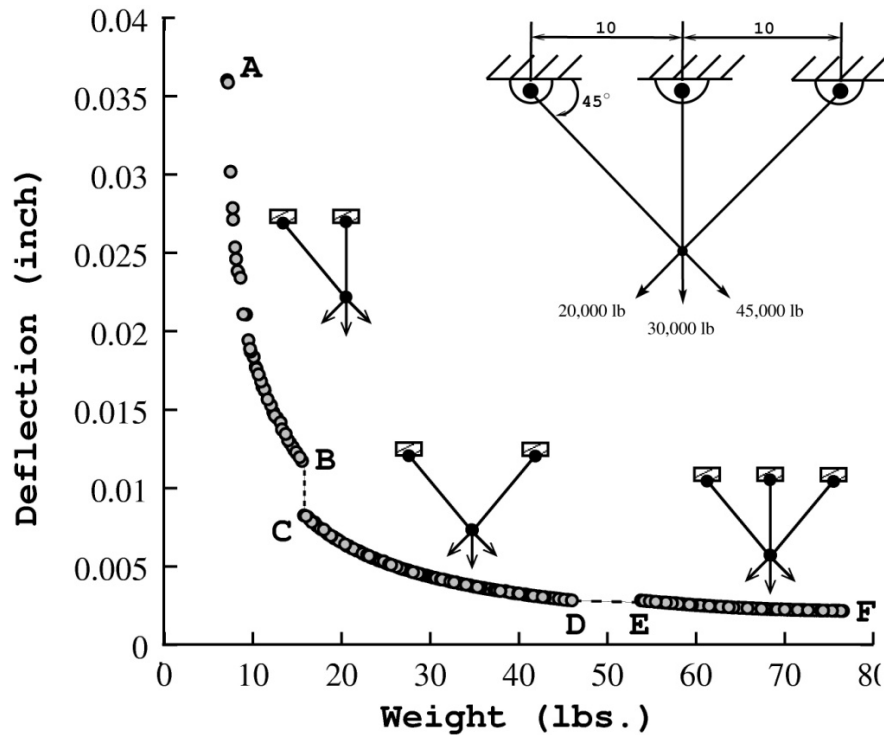
- ▶ *Innovization*:
 - ▶ Connection: Y (betn. Y & Δ)
 - ▶ Lamination Type: Y (X, Y, Z)
 - ▶ 1 out of 16 wire guages
 - ▶ 18 turns per coil (10,80)
 - ▶ *More peak torque by adding linearly more laminations*

← Design Innovation



Truss Structure Design

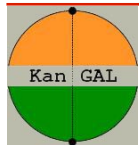
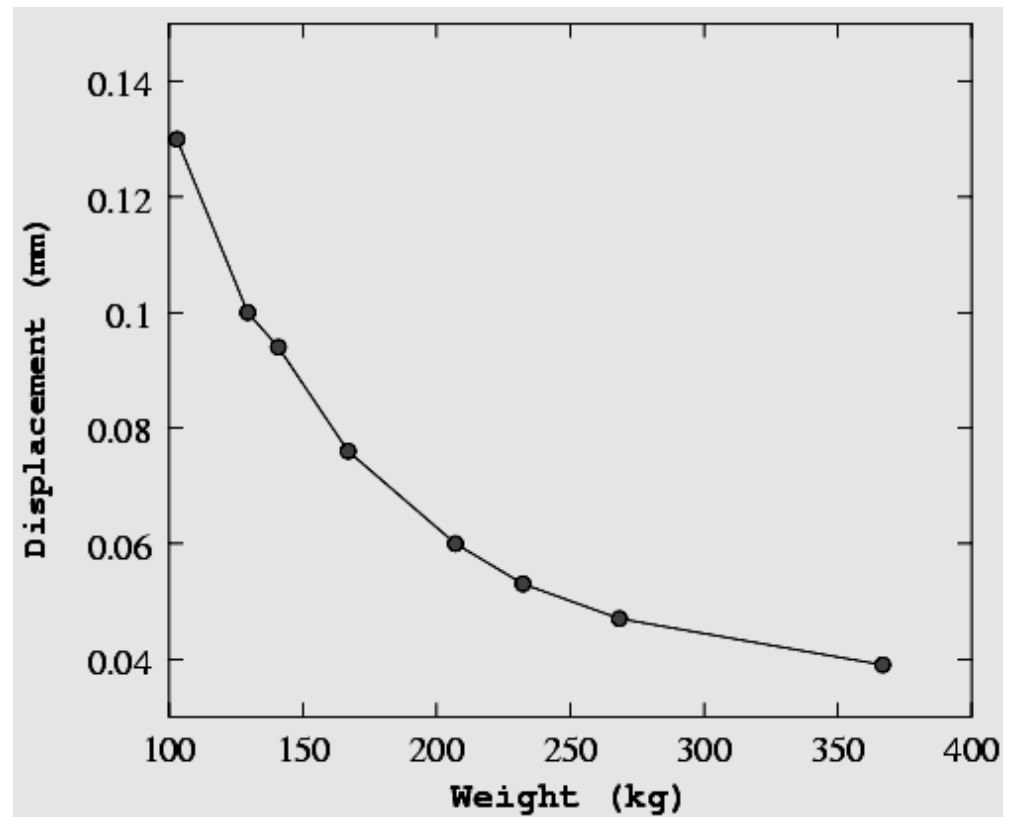
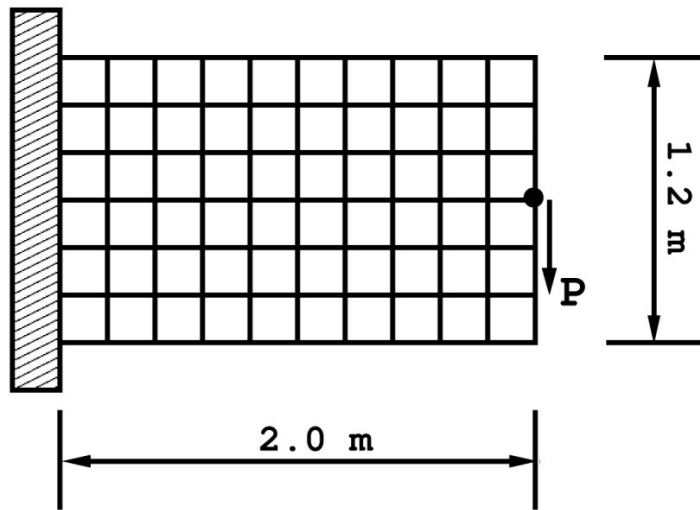
- ▶ Variables: Member size and connectivity
- ▶ Objectives: Weight and deflection



A Cantilever Plate Design

Eight trade-off solutions are chosen

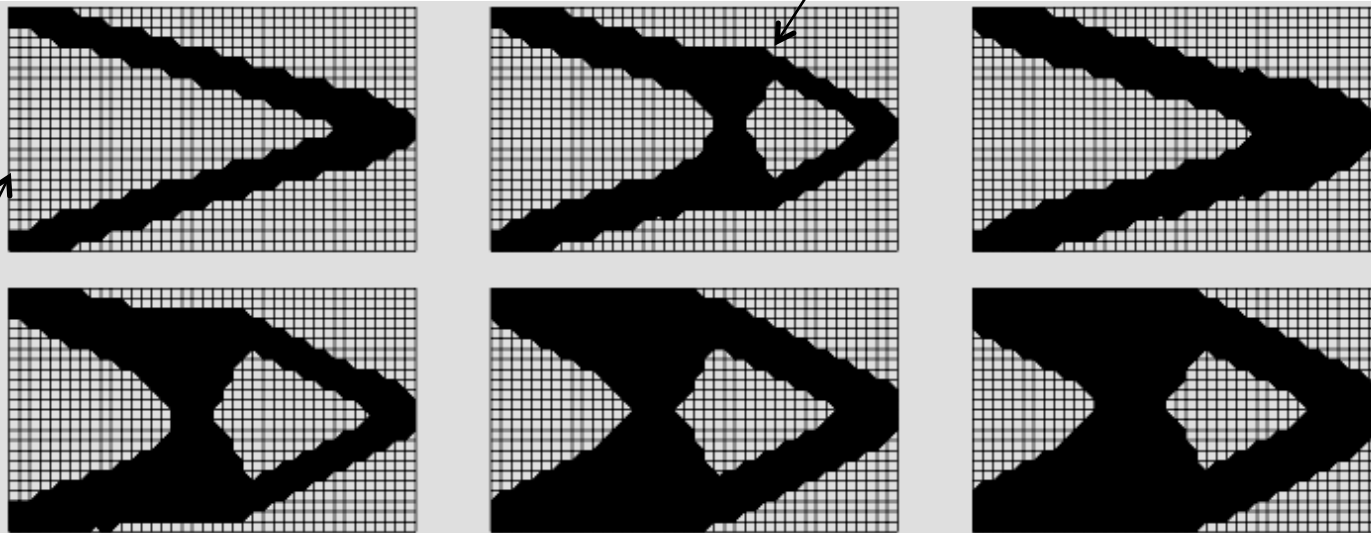
Base Plate



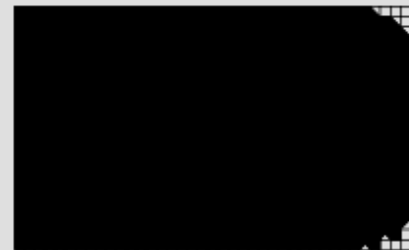
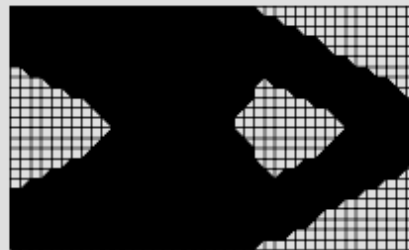
Trade-Off Solutions

Innovation:
A stiffener

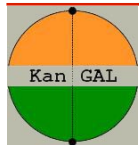
- ▶ Symmetry in solutions about mid-plane, discovery of stiffener



Innovation:
Join support
& load by
straight members

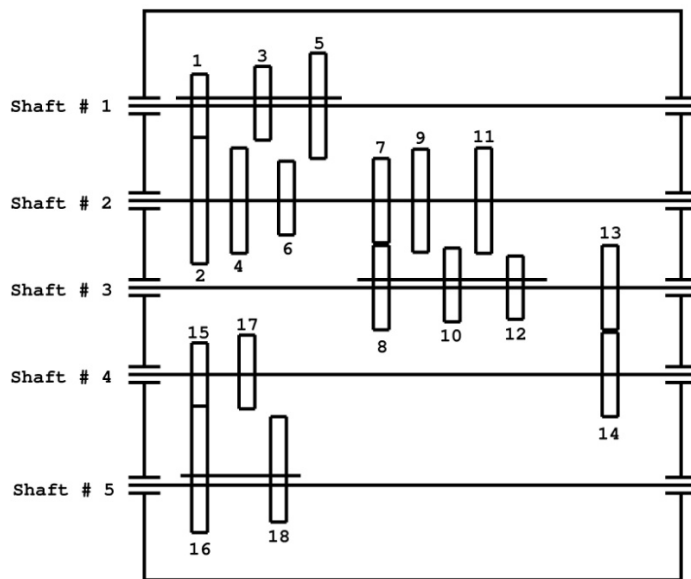


Innovation:
Chamfering
corners

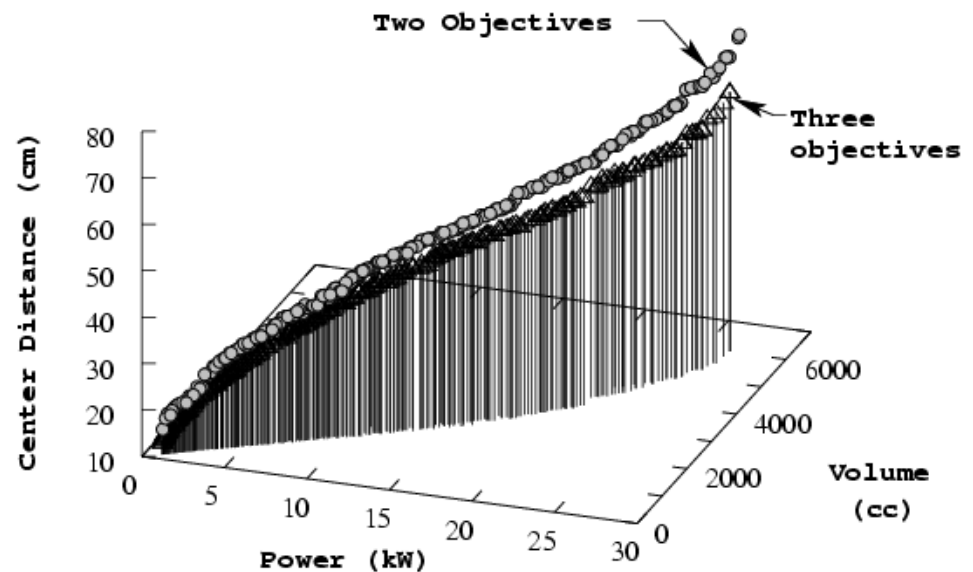


Gear-box Design

- ▶ A multi-spindle gear-box design
- ▶ 29 variables (integer, discrete, real-valued)
- ▶ 101 non-linear constraints

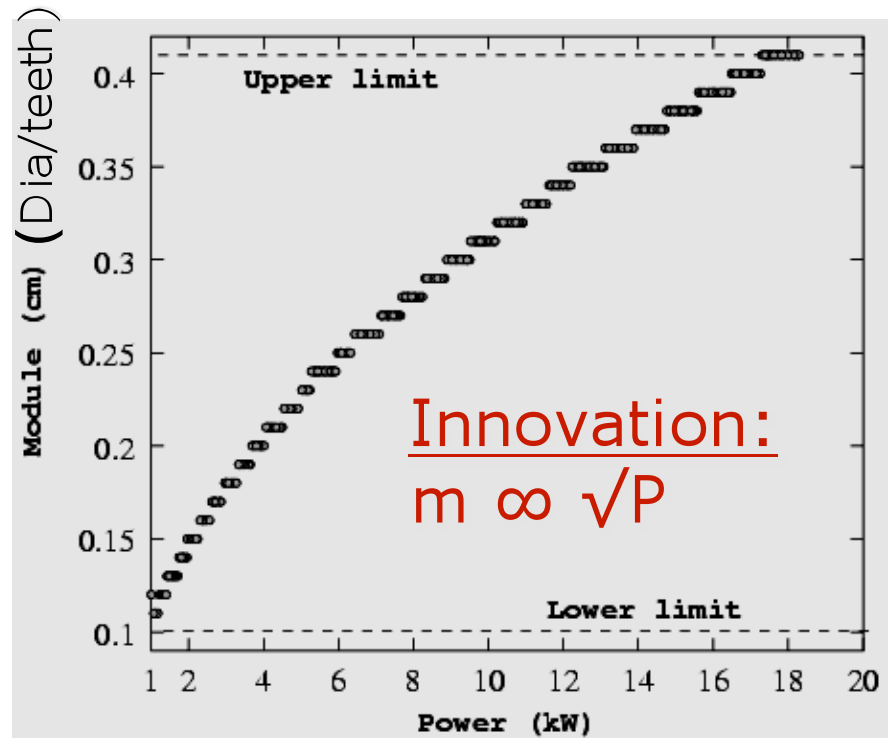
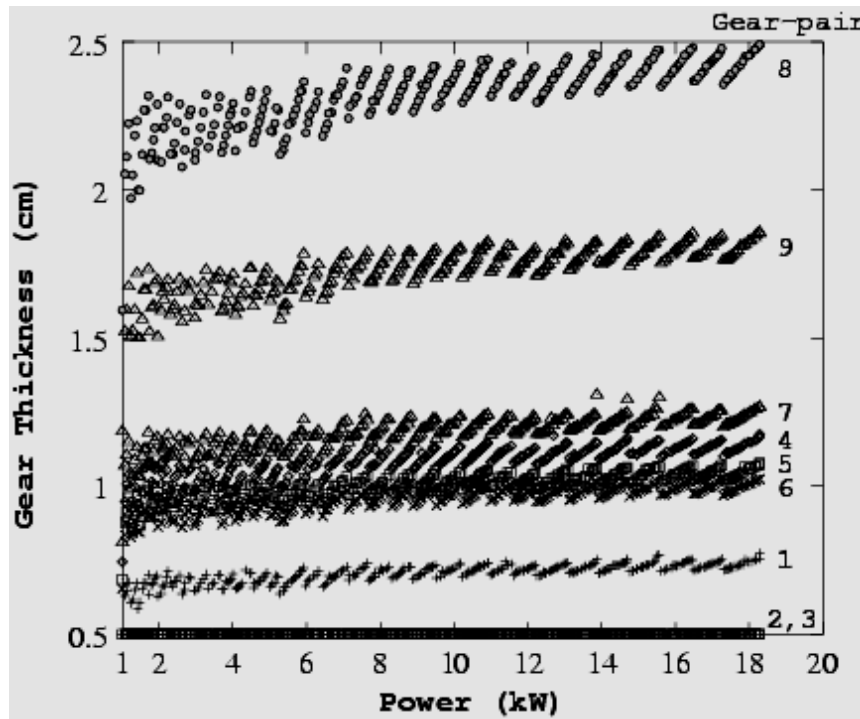


- ▶ Important insights obtained
(larger module for more power)



Design Principles

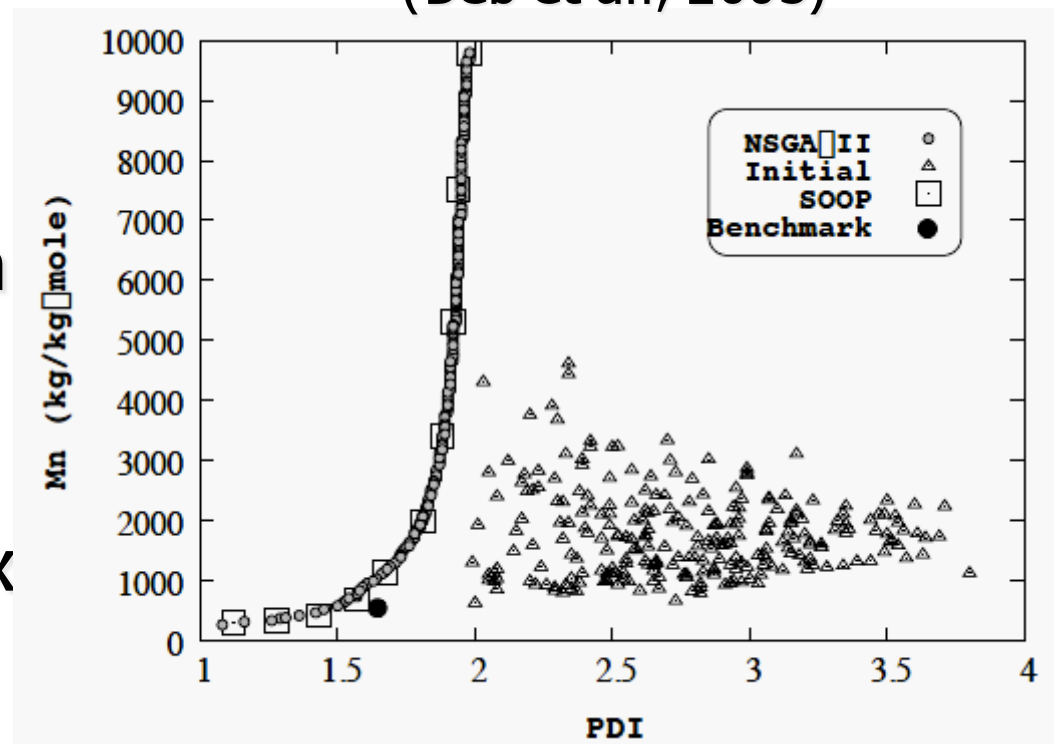
- ▶ Module (discrete) varies proportional to square-root of power
- ▶ Keep other 28 variables more or less the same



Epoxy Polymerization

- ▶ Three ingredients added hourly
- ▶ 54 ODEs solved for a 7-hour simulation
- ▶ Maximize chain length (Mn)
- ▶ Minimize polydispersity index (PDI)
- ▶ Total 3x7 or 21 variables

(Deb et al., 2003)

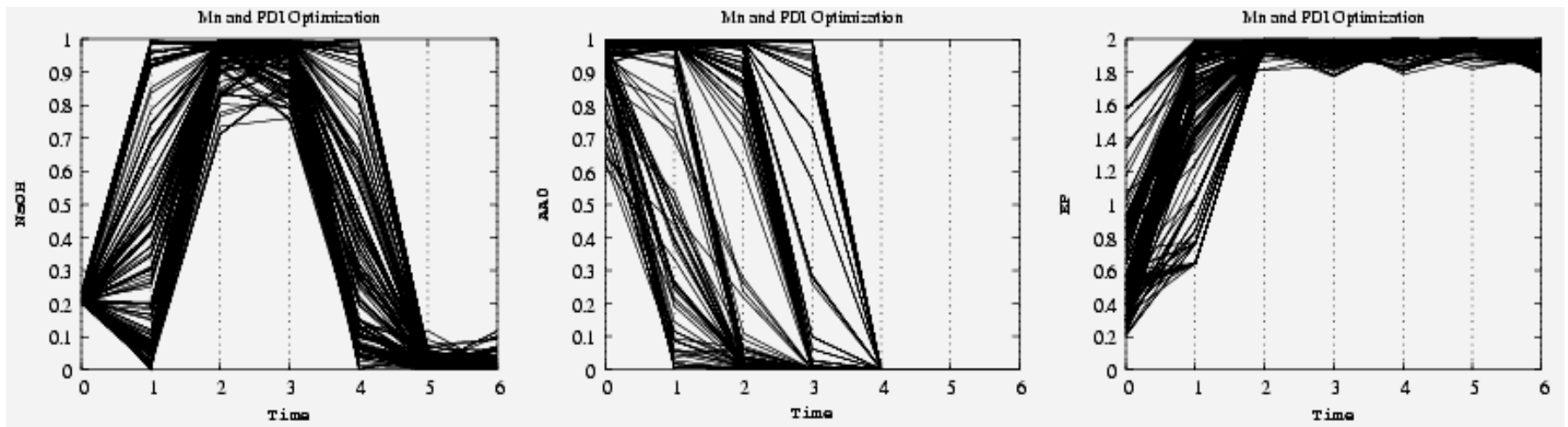


A non-convex frontier

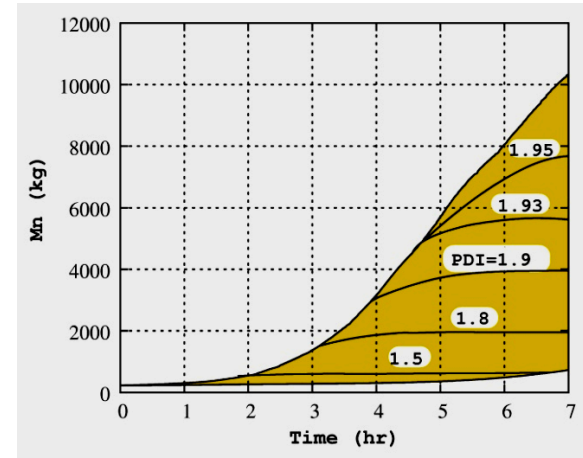
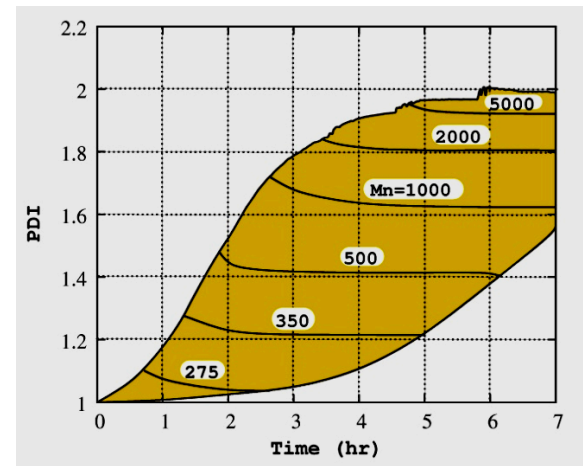
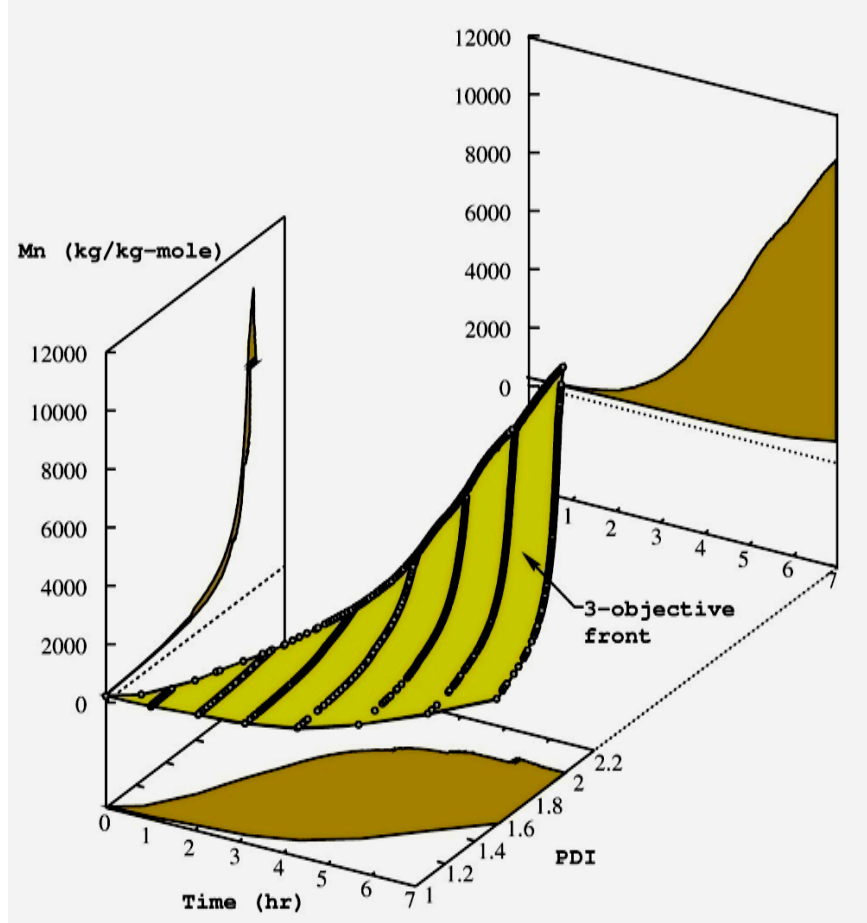
Epoxy Polymerization (cont.)

Innovative Operating Principles Revealed:

- ▶ Some patterns emerge among obtained solutions
- ▶ Chemical significance unveiled

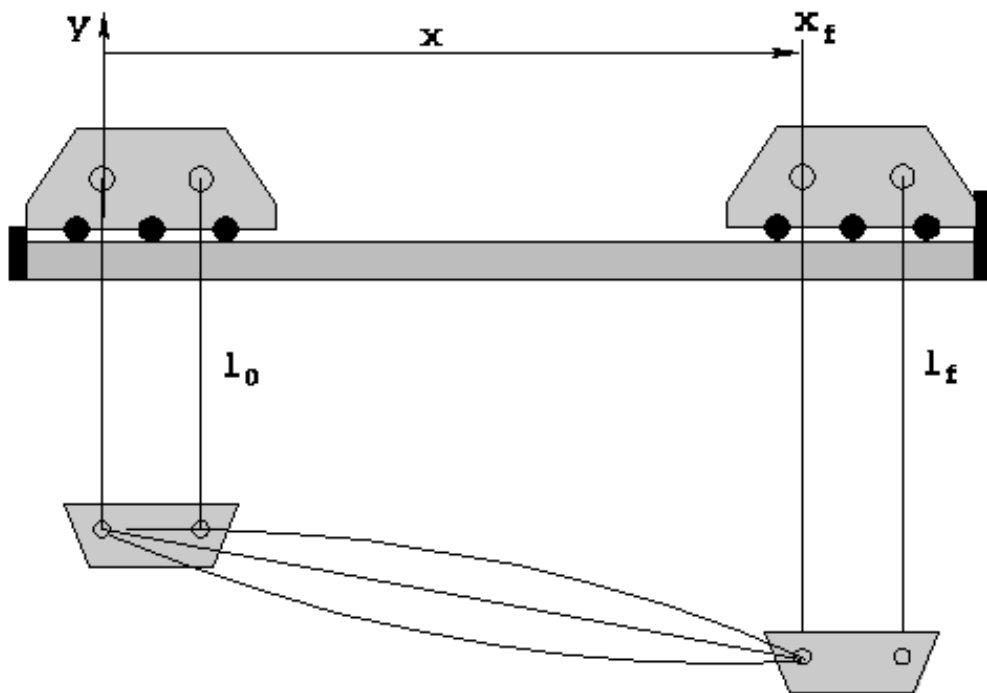


Innovative Principles in Use: *An Operating Chart*

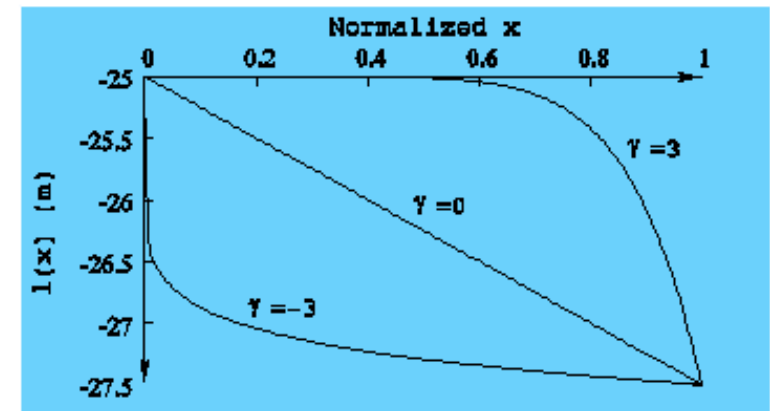


Overhead Crane Maneuvering

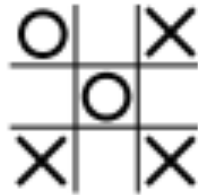
- ▶ Minimize Operation Time
- ▶ Minimize Operating Energy



(Deb and Gupta, 2004)



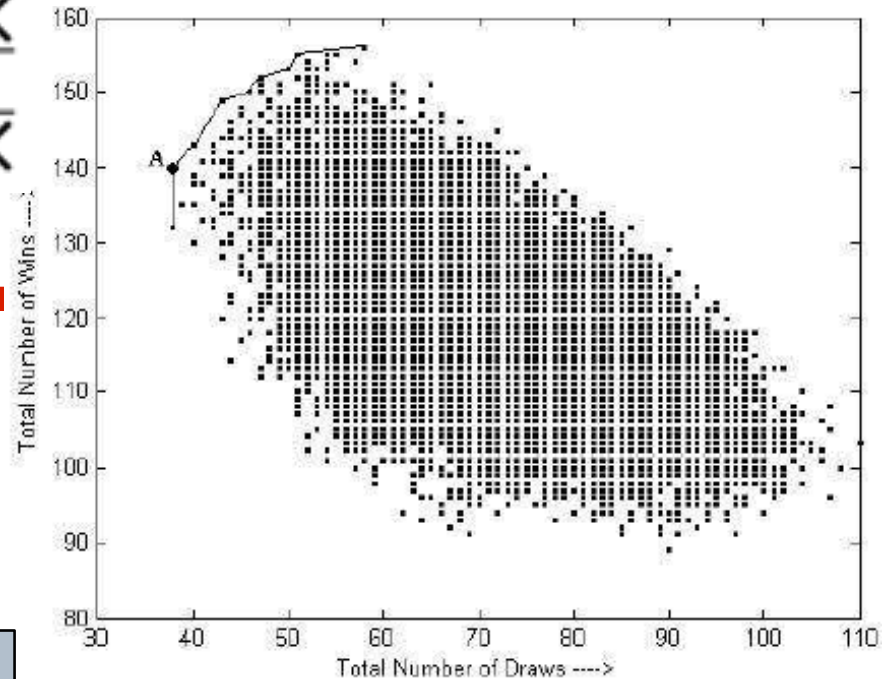
Tic-Tac-Toe Playing Strategy



- ▶ Widely varying solutions are analyzed and following properties are discovered:

- ▶ If opponent is one short of winning, block it
- ▶ If center is empty, occupy it
- ▶ If center is filled, occupy corner and edge-center, in this order

- ▶ Agree with what a human will come up with experience

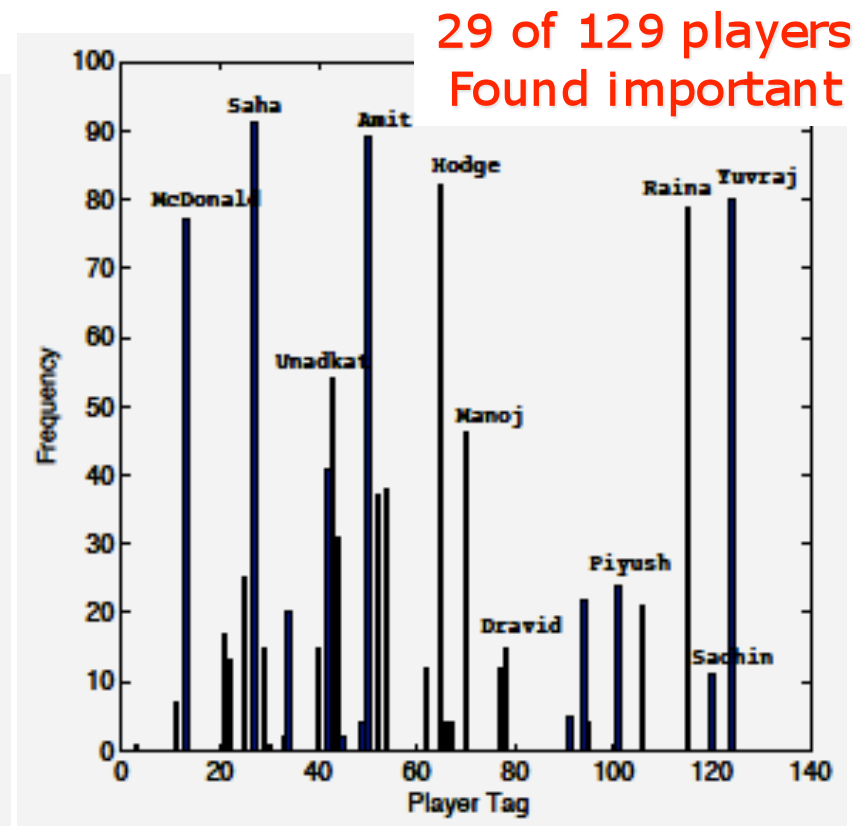
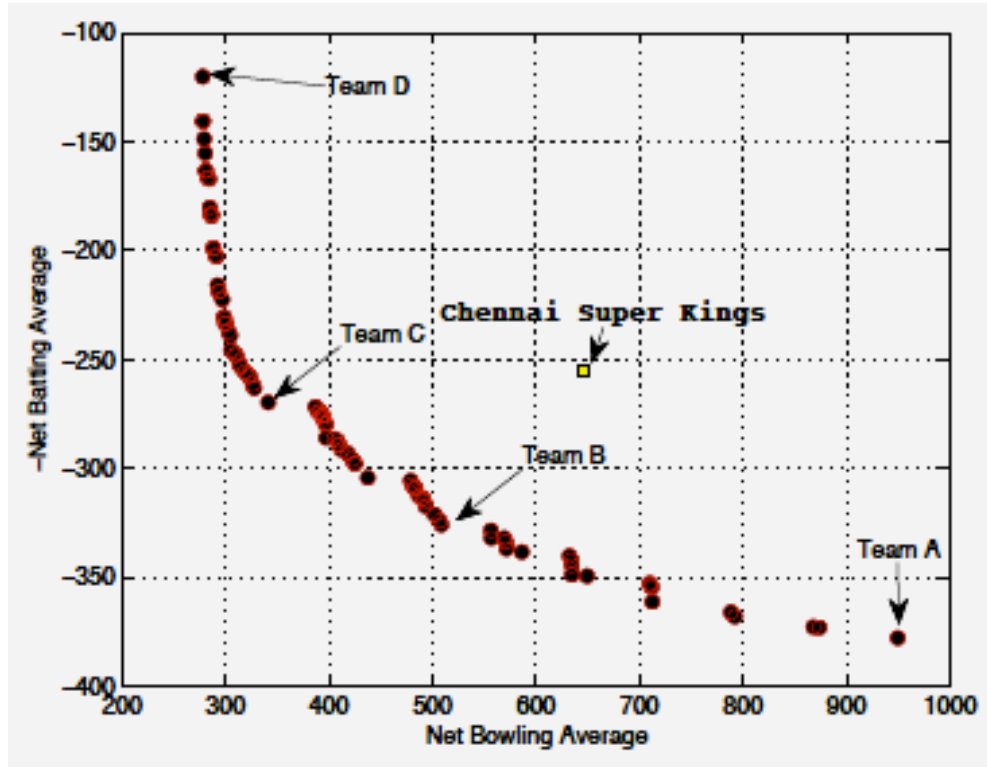


- ▶ All 72,657 solutions are split in # draws and # wins



Player Selection in the Game of Twenty20 Cricket

- Compute frequency of players and choose from them



Recent Extensions of *Innovization* Concept

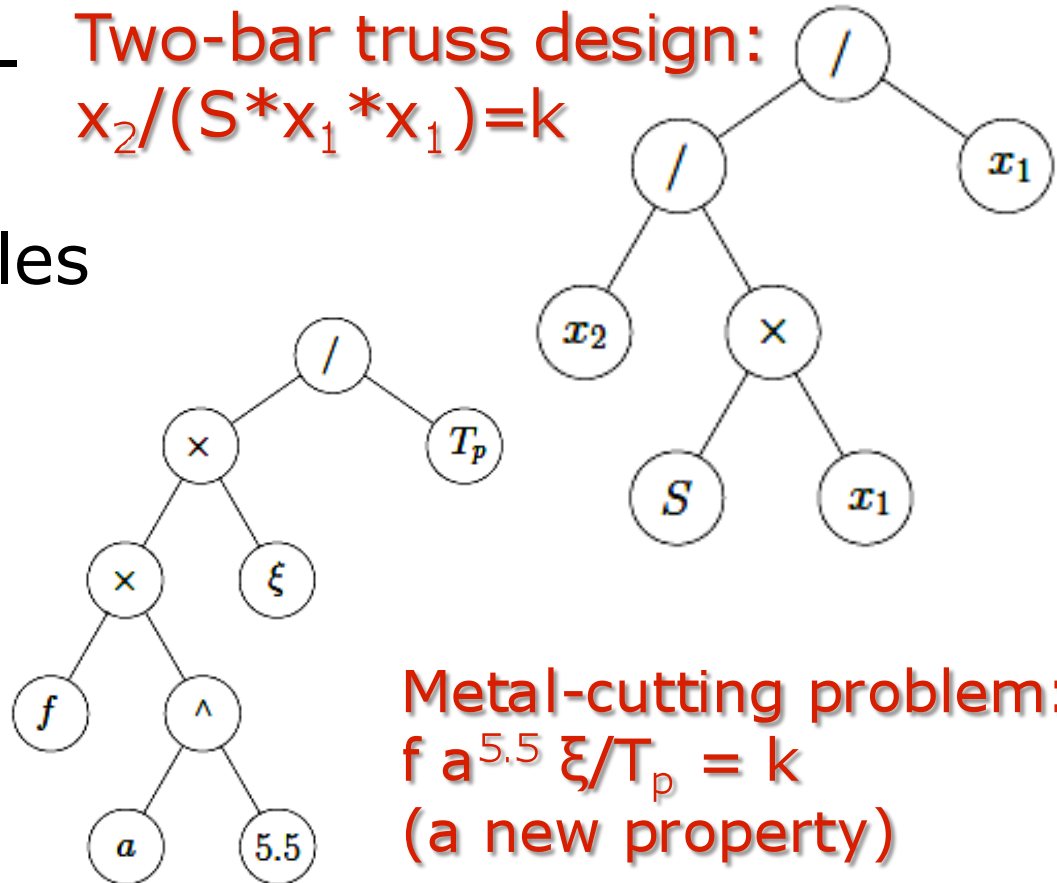
- ❑ More generic *innovization*
- ❑ Higher-level *innovization*
- ❑ Lower-level *innovization*
- ❑ Automated *innovization*
- ❑ Temporal *innovization*
- ❑ *Innovization* to speed-up EMO's convergence



Generic *Innovization* Using Genetic Programming

- Dimensionally-aware GP
 - Meaningful rules
- Any structure rules can be deciphered
- Details in our EMO-13 pape

Two-bar truss design:
 $x_2 / (S * x_1 * x_1) = k$



Metal-cutting problem:
 $f a^{5.5} \xi / T_p = k$
 (a new property)

Higher-Level *Innovization*: *Common Principles Among Multiple Fronts*

- ▶ Over different parameter settings
 - ▶ Material properties, load, bounds, resources
- ▶ Over different variable sizes and types
 - ▶ Continuous to discrete
- ▶ Over multi-modal solutions
- ▶ Over different constraint combinations
- ▶ More possibilities

Procedure:

- Multiple fronts put together -> Extension of *innovization* task

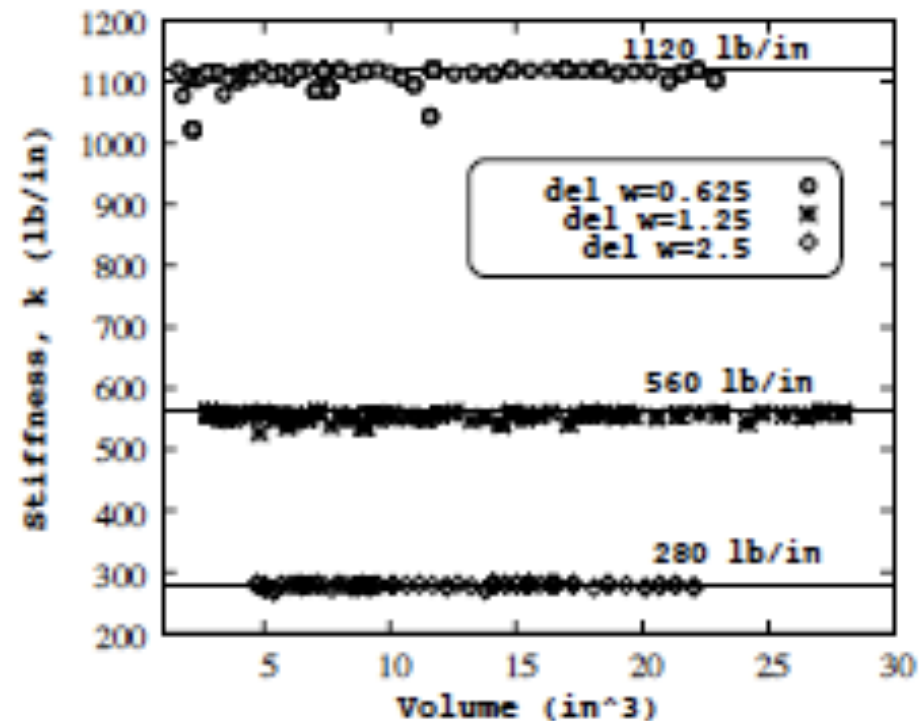


Higher-Level *Innovization* Results on Spring Design Problem

- ▶ δ_w varied
- ▶ Multiple fronts combined
- ▶ Innovization performed

Higher-level *Innovization*:

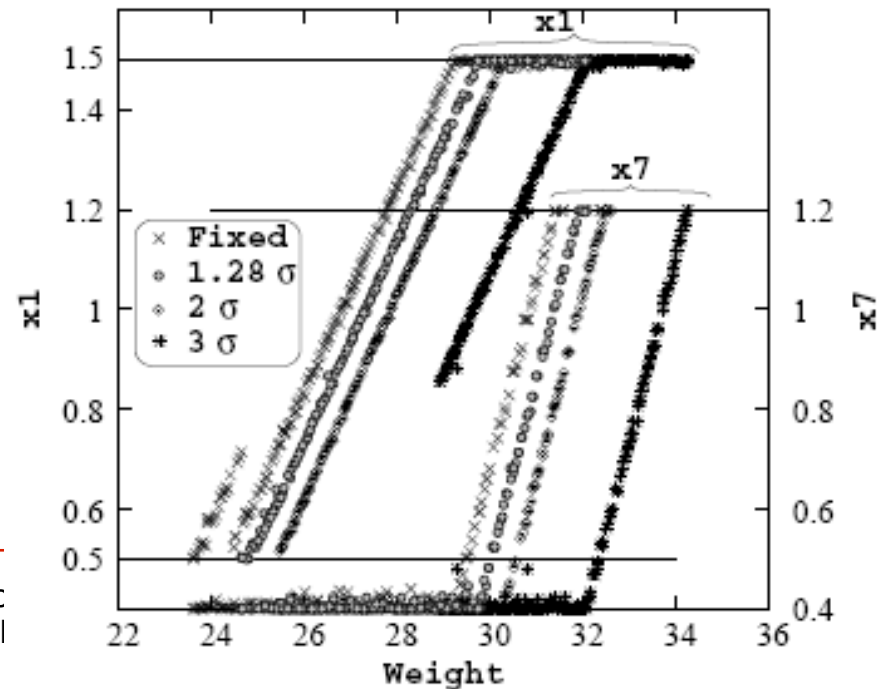
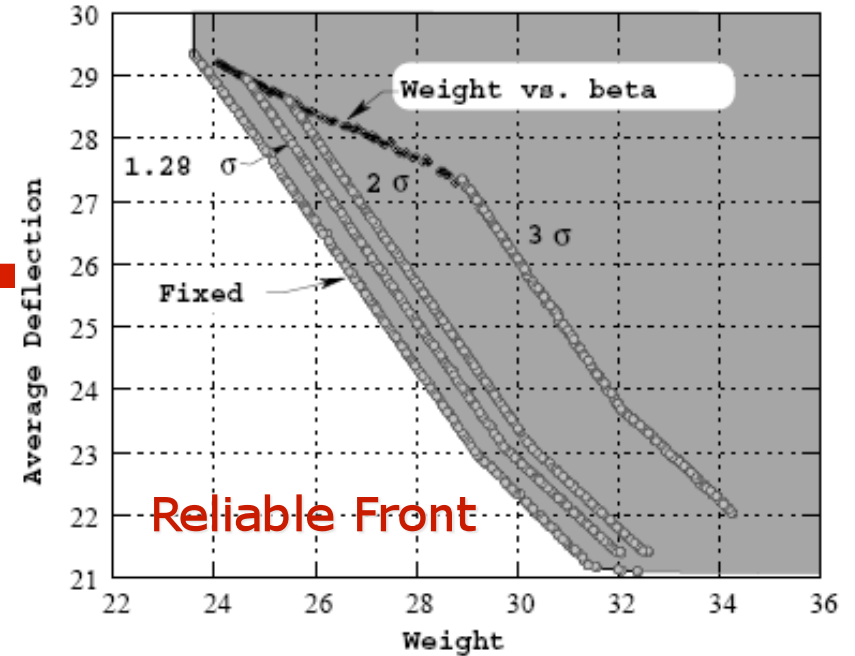
- ▶ **Stiffness =**
 $700/\delta_w$



Reliability Considerations

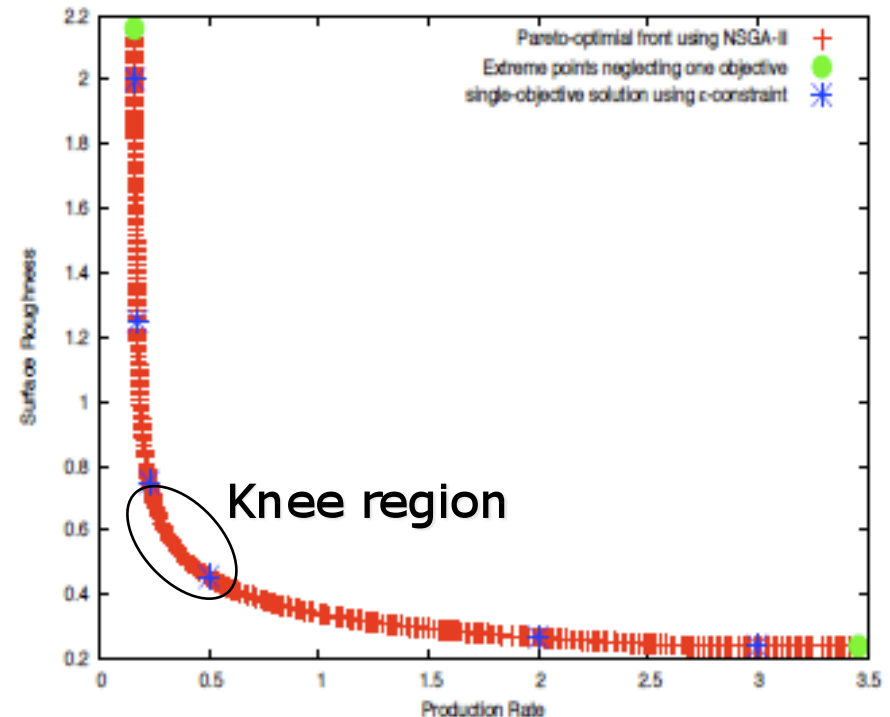
- ▶ A car side-impact design problem
- ▶ How common principles change with reliability value? (Deb et al., 2010)

x1: thk. of B-Pillar inner
x7: thk. of roof rail



Lower-Level *Innovization*: *Common Principles Within a Part of PO Front*

- ▶ Knee region
- ▶ Over Preferred PO solutions
 - ▶ Reference point based solutions, weight based solutions
- ▶ Over specified values of objective or constraints or variable boundaries
- ▶ Over some fixed values of variables



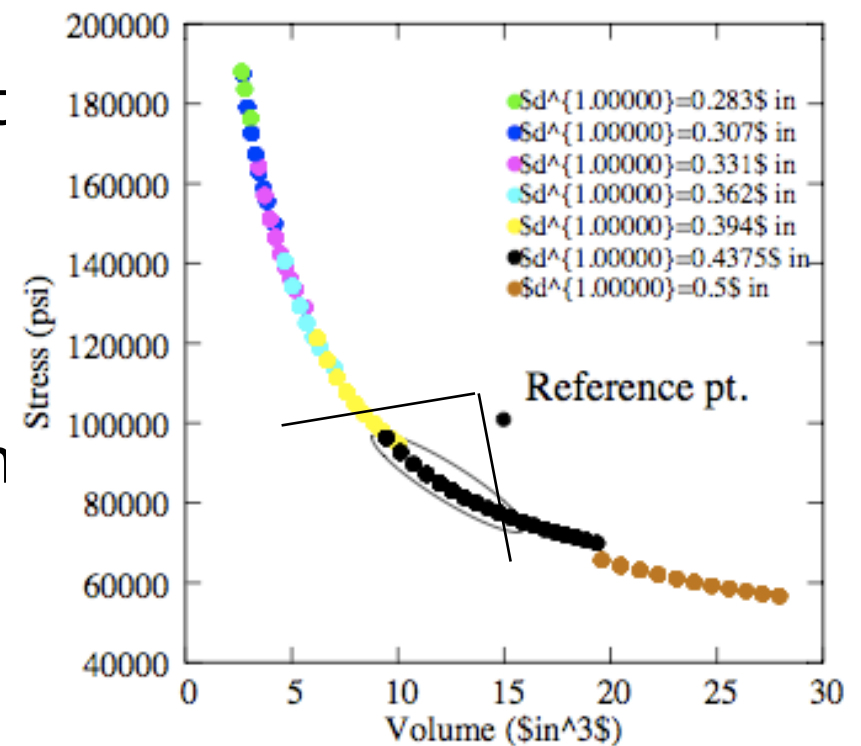
Lower-Level Innovization

- Two sets:
 - What is common in one **and** what does not exist in another?

$$S_i \geq S_{\text{high}} \text{ for set1,}$$
$$S_i \leq S_{\text{low}} \text{ for set2}$$

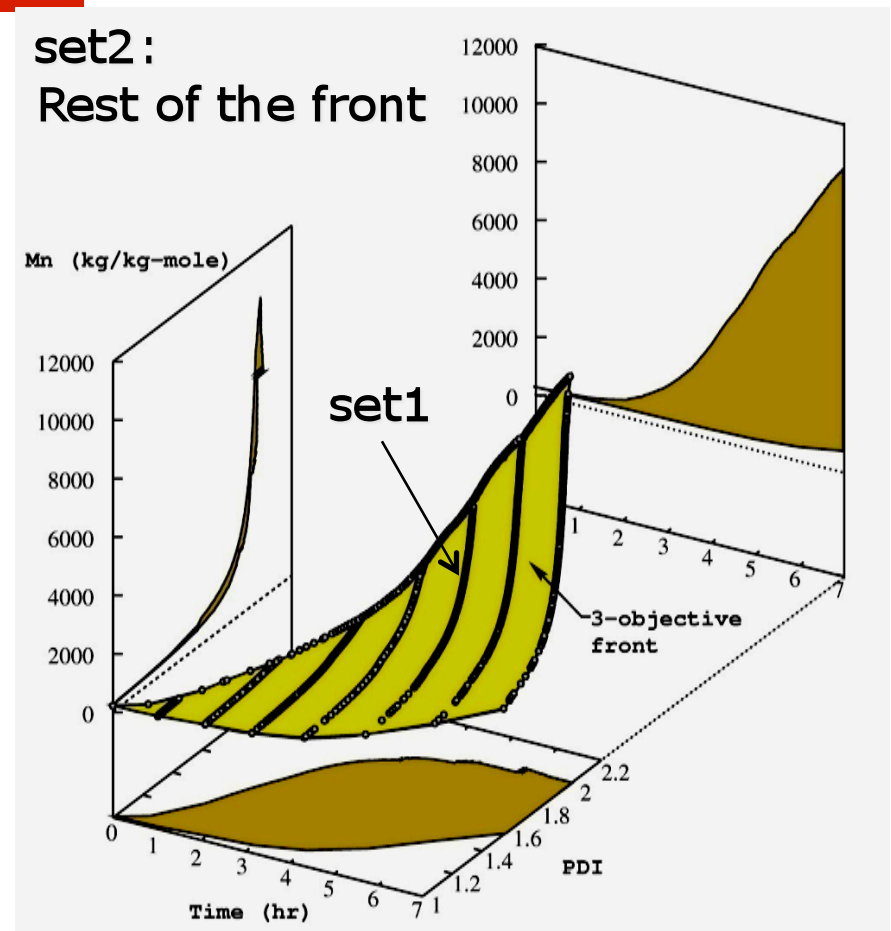
- Spring design problem with a reference pt.
 - $d=0.43755$ in

Spring Design Problem



More Lower-Level *Innovizations*

- ❑ Three-objective front
- ❑ What principles are common for $f_1=f_1^*$, but not common with rest of the front?
- ❑ Epoxy polymerization process



Automated *Innovization*

- ▶ Find principles from Pareto-optimal data
 - ▶ Objectives and decision variables
- ▶ A complex data-mining task
 - ▶ Clustering cum concept learning
 - ▶ Rule extraction
- ▶ Difficulties
 - ▶ Multiple relationships
 - ▶ Relationships span over a partial set
 - ▶ Mathematical forms not known a-priori
 - ▶ Dealing with inexact data



First Study

(Bandaru and Deb, 2010, EO)

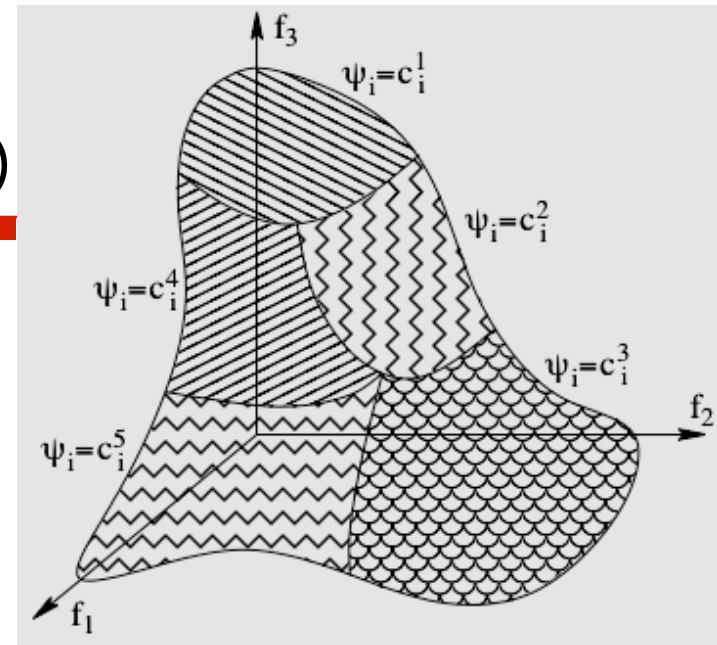
- Rules of type:

$$\psi_i(\mathbf{x}, \mathbf{f}(\mathbf{x}), \mathbf{g}(\mathbf{x})) = c_i.$$

- Currently, limited to

$$\psi_i(\phi(\mathbf{x})) \equiv \prod_{j=1}^N \phi_j(\mathbf{x})^{b_{ij}} = c_i.$$

- Solve (m data points):



Minimize $\left(\text{number of clusters} + \text{unclustered points} + \sum_{\text{clusters}} c_v \right)$,

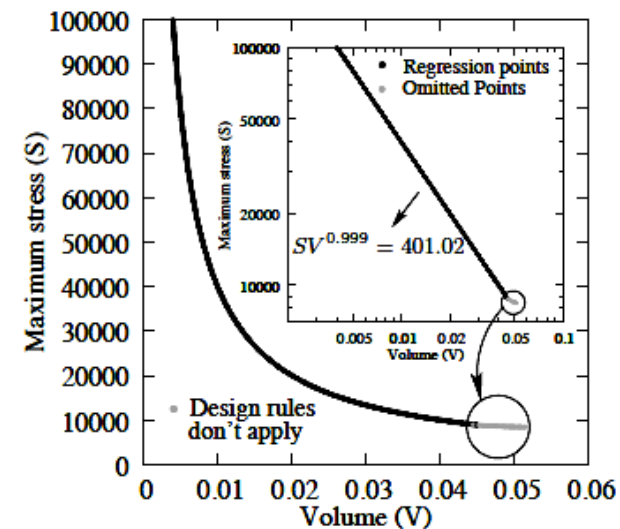
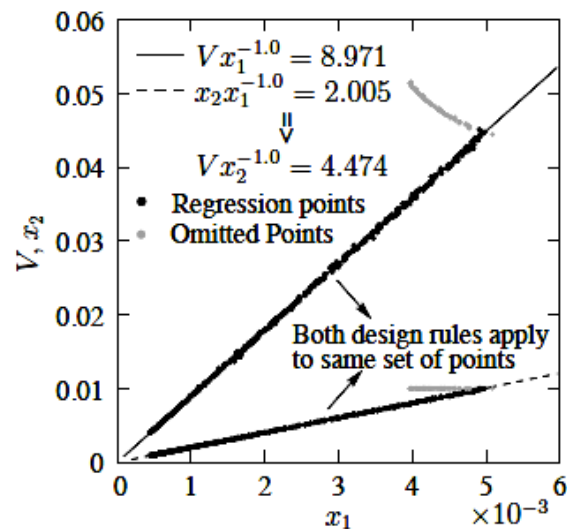
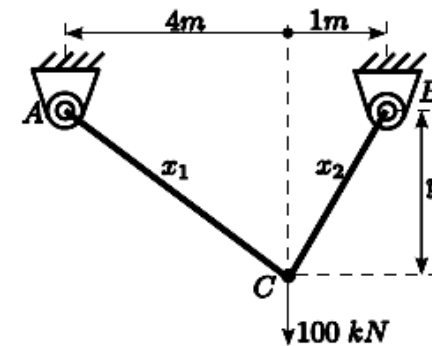
Subject to $1 \leq d_i \leq m$,
 $\text{unclustered points} \leq 0$,
 $-1 \leq b_{ij} \leq 1 \forall j$,
 $|b_{ij}| \geq 0.1 \forall j$,
 d_i is an integer and b_{ij} 's are real.

↑
Coeff. of variance

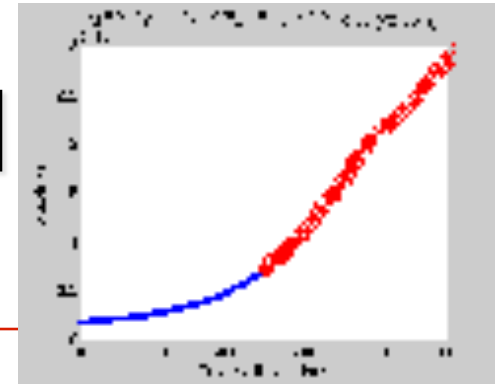
A Truss Design Problem

Optimization formulation

$$\begin{aligned} \text{Min. } f_1(\vec{x}) &= V = x_1\sqrt{16 + y^2} + x_2\sqrt{1 + y^2}, \\ \text{Min. } f_2(\vec{x}) &= S = \max(\sigma_{AC}, \sigma_{BC}), \\ \text{s.t. } \max(\sigma_{AC}, \sigma_{BC}) &\leq 10^5 \text{ kPa}, \\ 0 \leq x_1, x_2 &\leq 0.01 \text{ m}^2, \\ 1 \leq y &\leq 3 \text{ m}. \end{aligned}$$

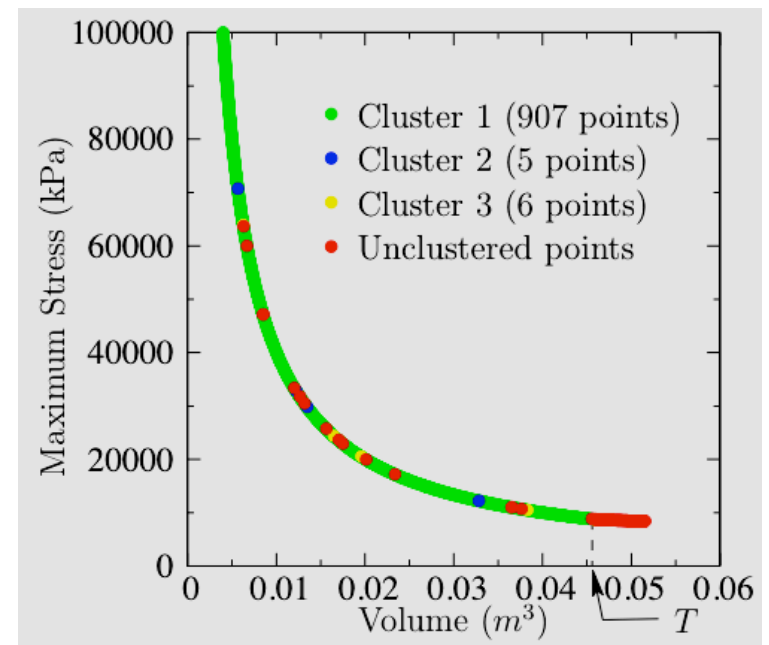
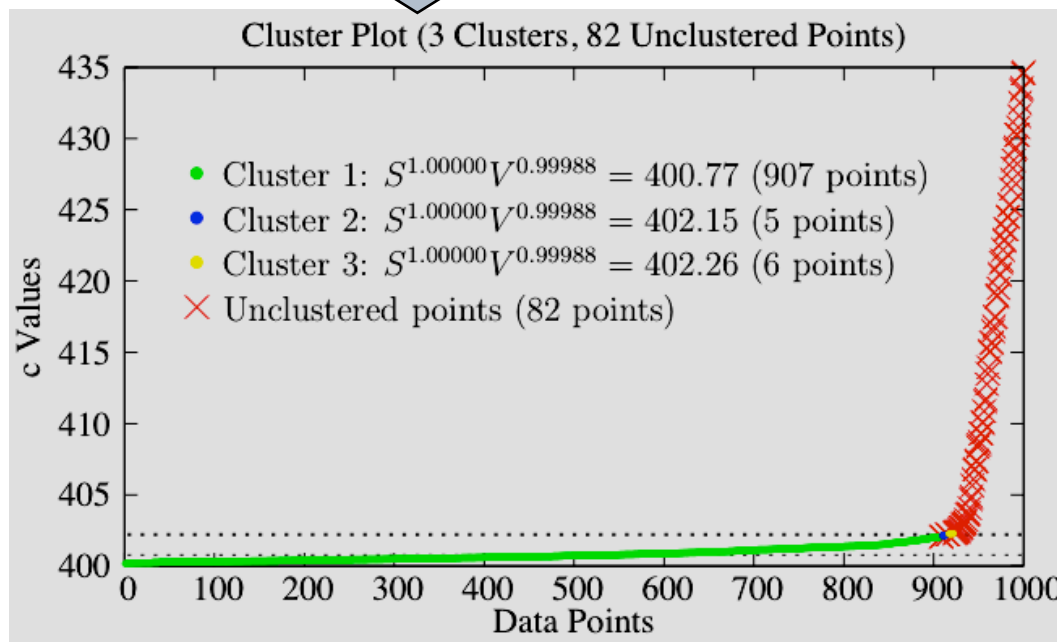


Truss Design (Automated Innovization)



- ▶ Obtained Rules (independent applications):

$$SV = 400.77, \quad \frac{x_1}{V} = 0.1105, \quad \frac{x_2}{V} = 0.2236, \quad \frac{x_2}{x_1} = 1.9838$$

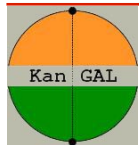
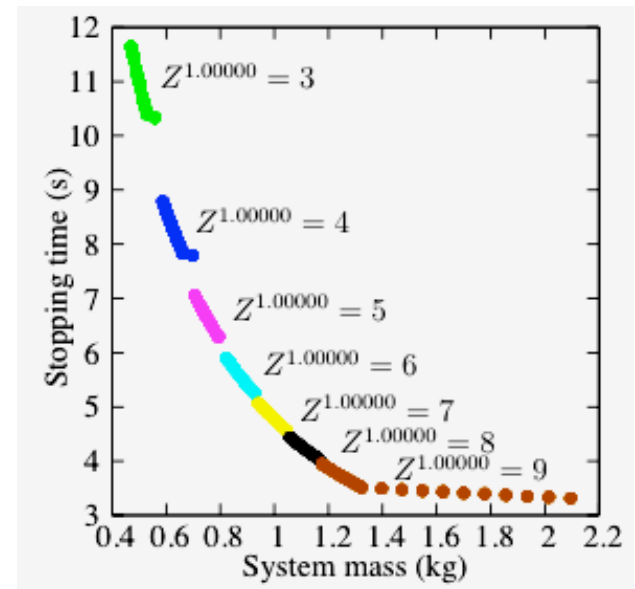
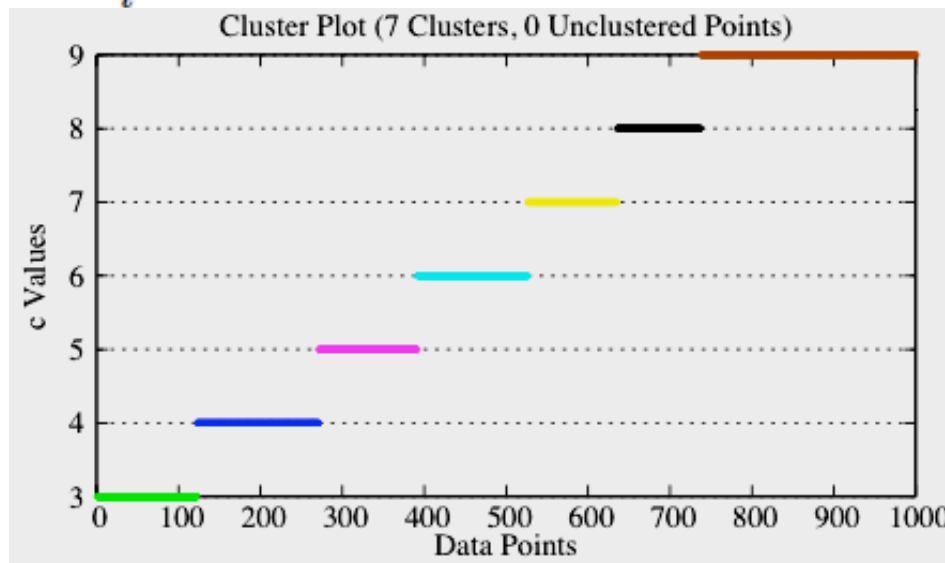


Clutch Design (Automated Innovization)

► Obtained Rules (independent applications):

$$t = 1.5 \text{ mm}, \quad F = 1000 \text{ N}, \quad Z = \{3, 4, 5, 6, 7, 8, 9\},$$

$$\frac{r_o}{r_i^{0.78885}} = 3.1524, \quad TS^{0.98635} = 305885.84,$$



Multiple Rules Simultaneously

(Bandaru and Deb, 2010)

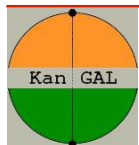
- ▶ Use of a *niching* operator to find multiple rules
- ▶ Row-echelon operation to get a minimal set

i	$a_{i1}^*b_{i1}^*$	$a_{i2}^*b_{i2}^*$	$a_{i3}^*b_{i3}^*$	$a_{i4}^*b_{i4}^*$	$a_{i5}^*b_{i5}^*$	d_i^*	S_i
DR1	1.0000000	0.0000000	0.0000000	-1.0006158	0.0000000	520	88.2%
DR2	0.0000000	1.0000000	0.0000000	1.0005781	0.0000000	508	80.8%
DR3	0.0000000	0.0000000	1.0000000	-1.0009661	0.0000000	507	86.8%
DR4	0.0000000	0.0000000	0.0000000	0.0000000	1.0000000	511	87.2%

10	10101	0.8388214	0.0000000	1667	0.0000000	1.0000000	869	Truss Design
11	10111	0.8813441	0.0000000	1007	-0.3013669	1.0000000	869	

$$\text{DR1: } \frac{V}{x_1} = c_{\text{DR1}}, \quad \text{DR2: } Sx_2 = c_{\text{DR2}}, \quad \text{DR3: } \frac{x_1}{x_2} = c_{\text{DR3}}, \quad \text{DR4: } y = c_{\text{DR4}}$$

17	10100	1.0000000	0.0000000	-0.9971116	0.0000000	0.0000000	869
18	10110	1.0000000	0.0000000	-0.7353538	-0.2647701	0.0000000	869
19	11010	1.0000000	0.6702390	0.0000000	-0.3300355	0.0000000	869
20	11100	1.0000000	0.7911332	-0.2102126	0.0000000	0.0000000	860



Temporal Evolution

Step 1: Perform multiple runs of an EMO

- ▶ store all P_t of non-dominated solutions of gen. t
- ▶ remove dominated solutions

Step 2: Perform automated *innovization* for final pop and identify design principles (DP)

Step 3: Identify DPs that exist with a statistical significance in all earlier generations

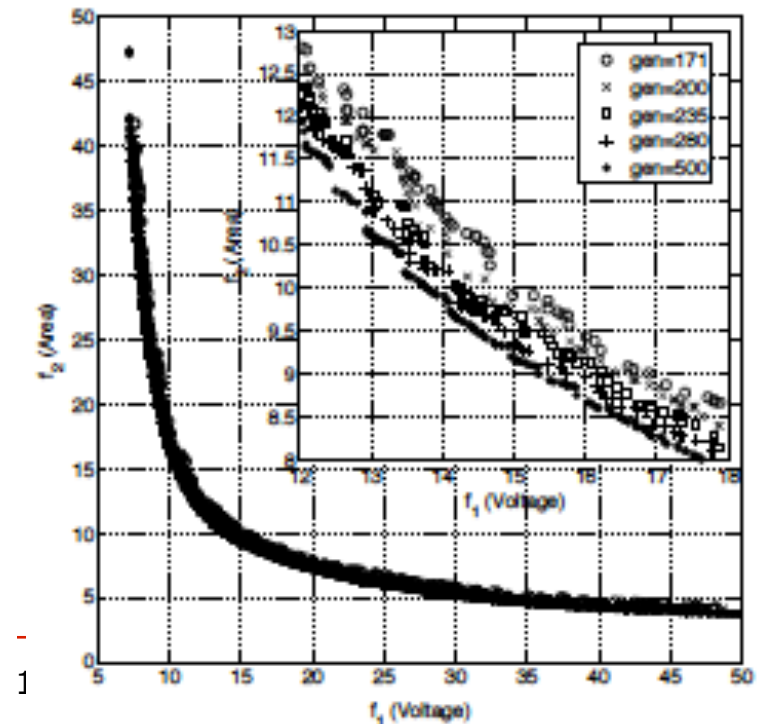
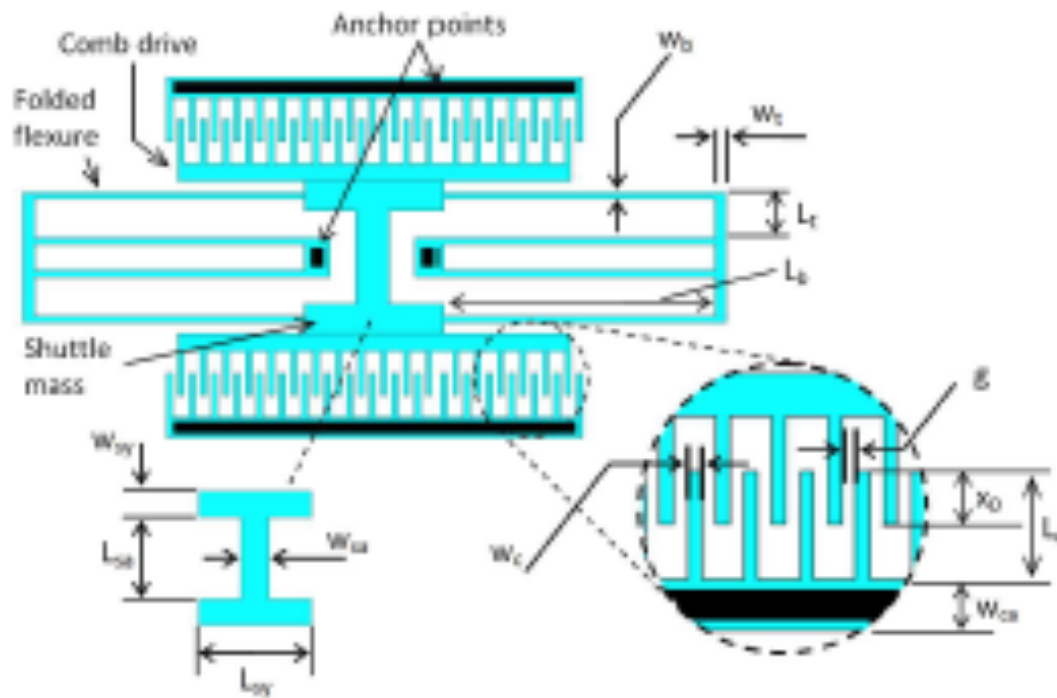
Step 4: Make a time-line genesis of DPs and decipher the hierarchy of evolution of DPs



An Example: A MEMS Design Problem

- ▶ 14 design variables, 24 constraints
- ▶ Obj: (i) min power consumption (ii) min area

Step 1

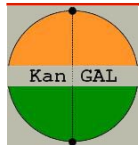


Automated *Innovization*

Step 2

- ▶ 15 design principles (DPs) obtained

Notation	Design principle	Cluster average ($\mu_{largest}$)	Significance
DP1	$w_c^{1.0000} = c$	2.000231E-06	98.50 %
DP2	$w_{sy}^{1.0000} = c$	1.000441E-05	97.16 %
DP3	$L_{sa}^{1.0000} = c$	1.169490E-05	88.23 %
DP4	$w_t^{1.0000} = c$	2.001497E-06	87.65 %
DP5	$L_t^{1.0000} = c$	6.873649E-06	87.40 %
DP6	$L_{sy}^{1.0000} = c$	3.605399E-05	86.56 %
DP7	$w_{sa}^{1.0000} = c$	1.000482E-05	86.06 %
DP8	$w_b^{1.0000} = c$	2.000028E-06	84.72 %
DP9	$w_{cy}^{1.0000} = c$	1.000088e-05	79.63 %
DP10	$f_1^{1.0000} L_b^{0.6470} = c$	1.078929E-01	78.46 %
DP11	$f_2^{1.0000} L_b^{-0.4888} = c$	3.671301E+02	74.12 %
DP12	$f_1^{0.2546} f_2^{1.0000} L_b^{-0.3563} = c$	2.812855E+02	73.79 %
DP13	$f_2^{1.0000} L_b^{-0.4800} L_c^{-0.1160} = c$	1.258088E+03	72.70 %
DP14	$f_1^{1.0000} L_b^{0.6490} L_c^{0.1429} = c$	2.112050E-02	72.70 %
DP15	$f_1^{0.7737} f_2^{1.0000} = c$	7.301285E+01	70.45 %



Chronology of Evolution of DPs

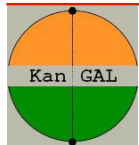
Step 3:

- Set a threshold on confidence level (8% used here)
- Identify chronology of evolution of DPs

	Notation	Design principle	Cluster average (μ , ...)	Significance
5	DP1	$w_c^{1.0000} = c$		
1	DP2	$w_{sy}^{1.0000} = c$		
	DP3	$L_{sa}^{1.0000} = c$		
	DP4	$w_t^{1.0000} = c$		
	DP5	$L_t^{1.0000} = c$		
15	DP6	$L_{sy}^{1.0000} = c$		
	DP7	$w_{sa}^{1.0000} = c$		
13	DP8	$w_b^{1.0000} = c$		
14	DP9	$w_{cy}^{1.0000} = c$		
	DP10	$f_1^{1.0000} L_b^{0.6470} = c$		
3	DP11	$f_2^{1.0000} L_b^{-0.4888} = c$		
4	DP12	$f_1^{0.2546} f_2^{1.0000} L_b^{-0.3563} = c$		
2	DP13	$f_2^{1.0000} L_b^{-0.4800} L_c^{-0.1160} = c$		
	DP14	$f_1^{1.0000} L_b^{0.6490} L_c^{0.1429} = c$		
	DP15	$f_1^{0.7737} f_2^{1.0000} = c$		

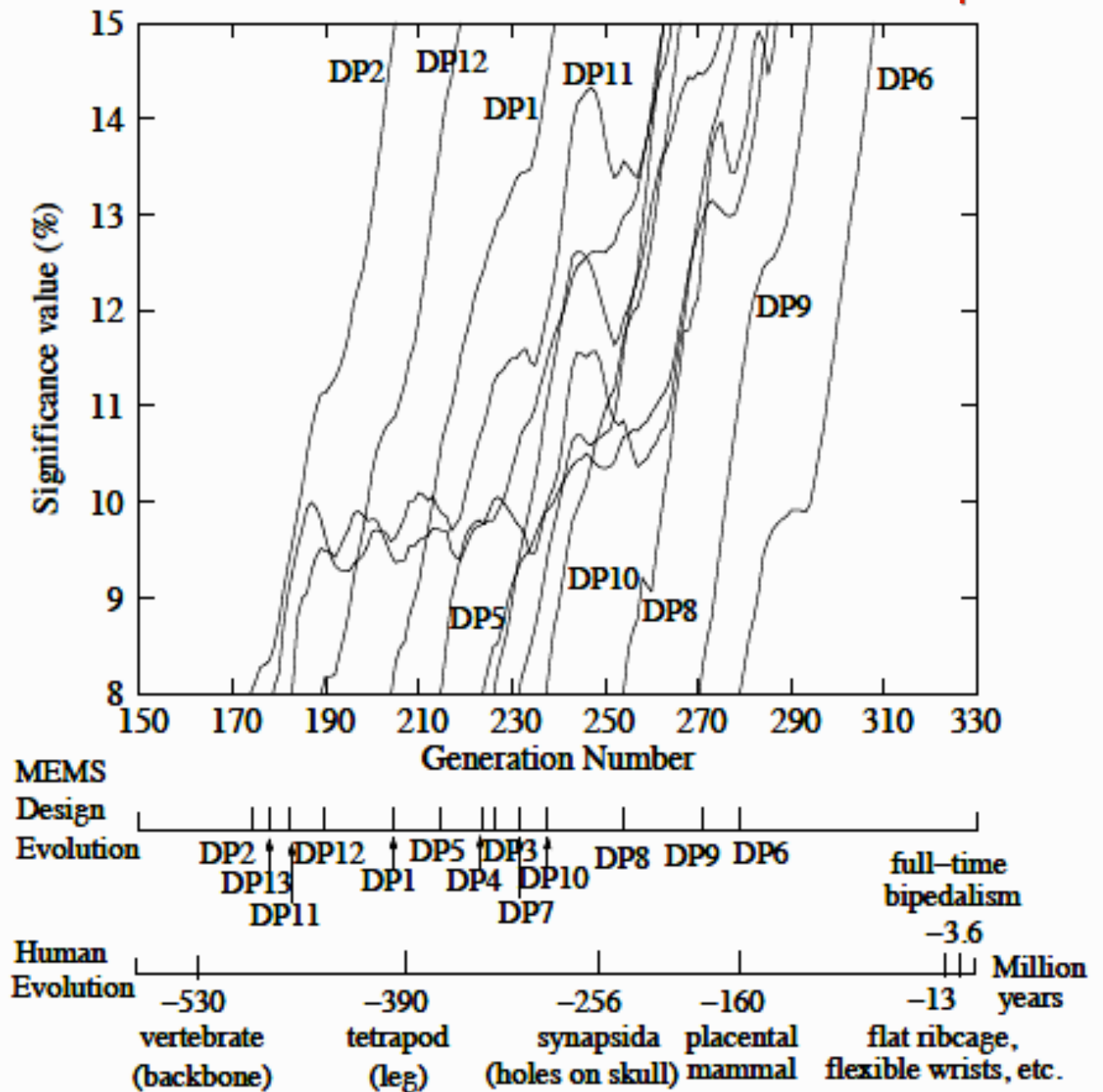
Chronology of DPs:

- 1: Vert. thk. of I-beam flange
- 2-4: Horz. Lt. of folded flexure
- 5: Thickness of folded flexure
- 6: Thickness of comb
- 7: Height of I-beam
- 8: Width of I-beam
- ...
- 14: Width of comb base
- 15: Lsy: width of I-beam



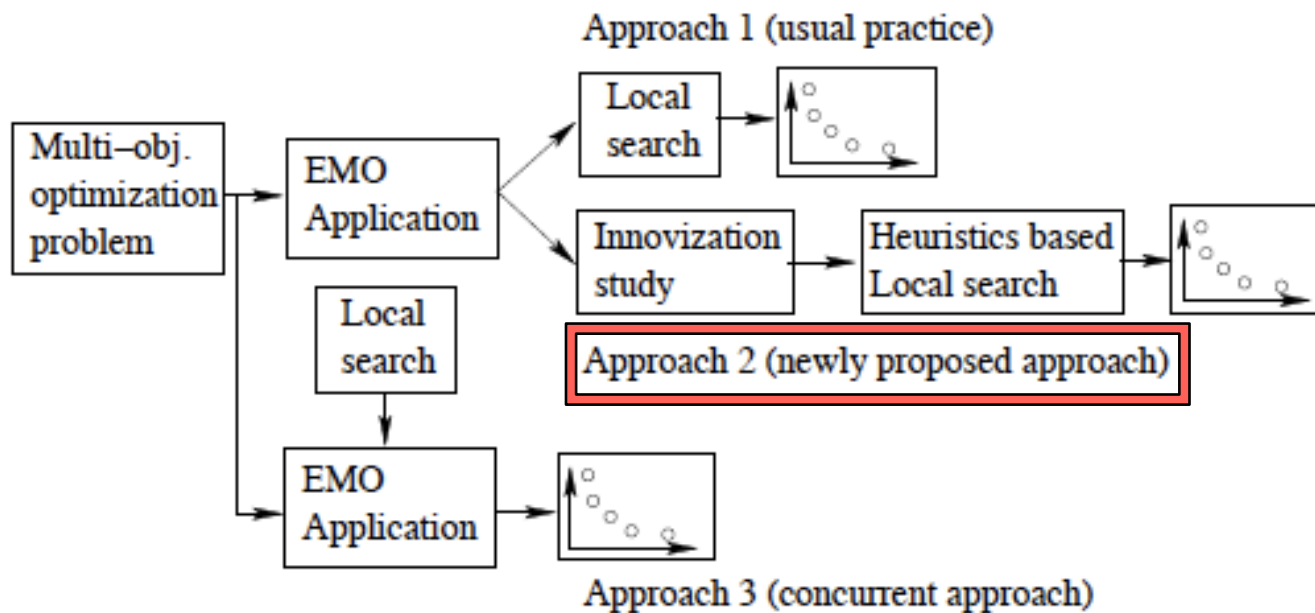
Temporal Evolution of DPs

- ▶ Time-line of DPs
- ▶ Similar to human evolution
- ▶ $w_{sy} = c$ (DP2) after 171 gen.
- ▶ L_b and L_c rel. (DP13) evolves



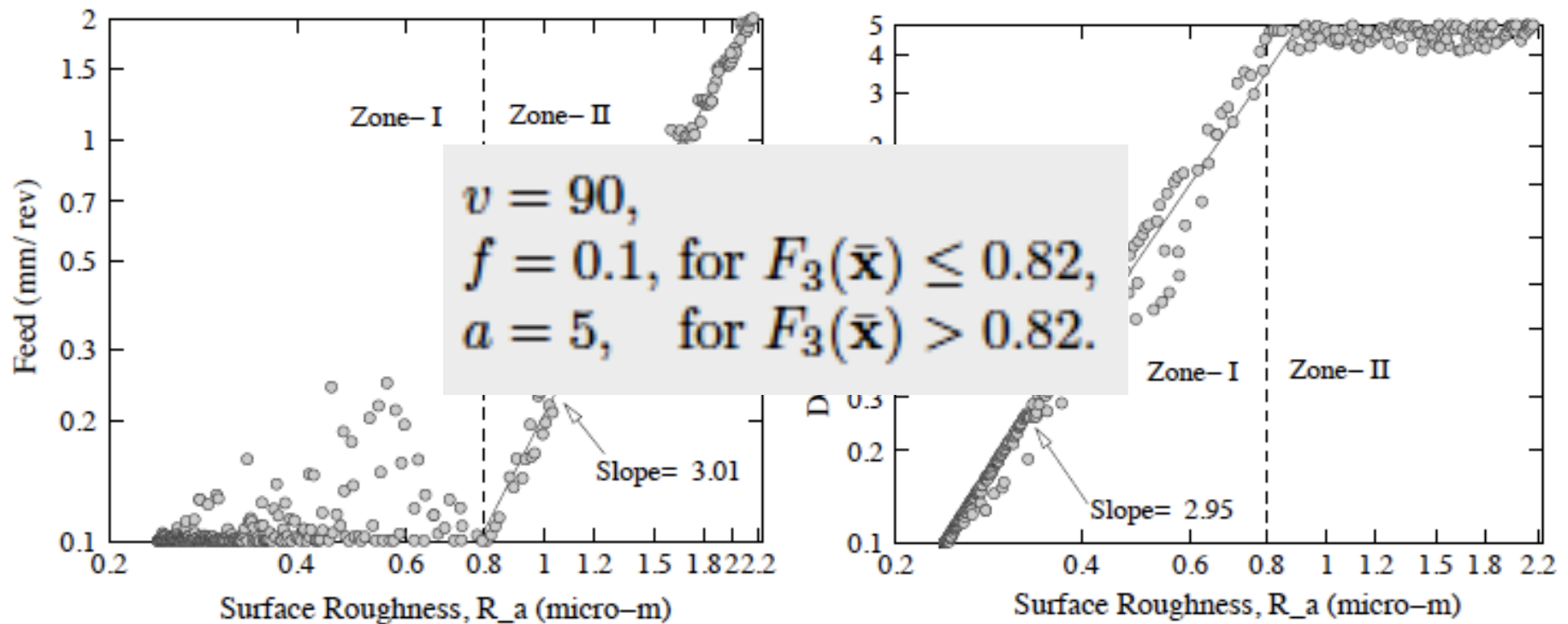
Innovization to Speed-up MO Optimization

- Innovized principles as heuristics for local searches for a further EMO run
- A metal-cutting problem



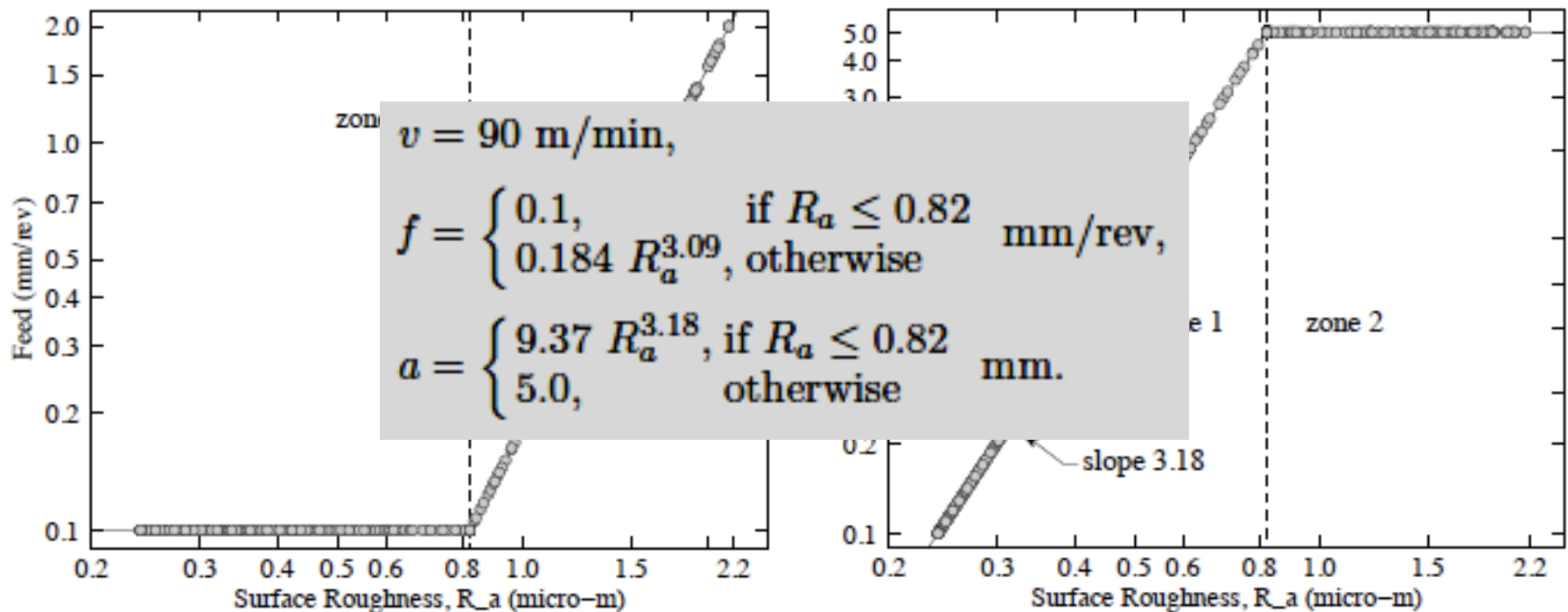
Feed and Depth of Cut

After a few generations of NSGA-II:



Feed and Depth of Cut (cont.)

After Heuristics Based EMO:



Further studies: (Ng et al., 2012, SPS-2012)



Conclusions

- ▶ EMO's ability to find multiple trade-off solutions put to a bigger cause
 - ▶ Better insight to the problem
 - ▶ Learn how to solve the problem
 - ▶ Often leads to innovative solution principles
 - ▶ Difficult to achieve by other means
- ▶ Basic idea extended for different levels of information
- ▶ Other possibilities exist (Decision tree approach by Amos Ng and his students at Skovde)
- ▶ Applications in design, control and modeling



Acknowledgements

- Robin Purshouse and Peter Fleming
- My collaborators: Aravind Srinivisan, Sunith Bandaru, Cem Tutum, A. Gaspar-Cunha, David Griener, Amos Ng
- Beacon Center for study of evolution at Michigan State University, East Lansing, USA

